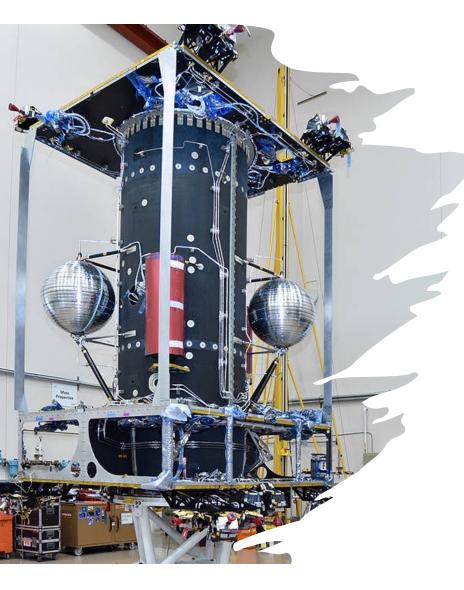
Benefits of Additional Real-World CPM Modeling Capabilities with Aurora

**Construction CPM Conference 2024** 

San Antonio, Texas

**Robert Richards, PhD** 

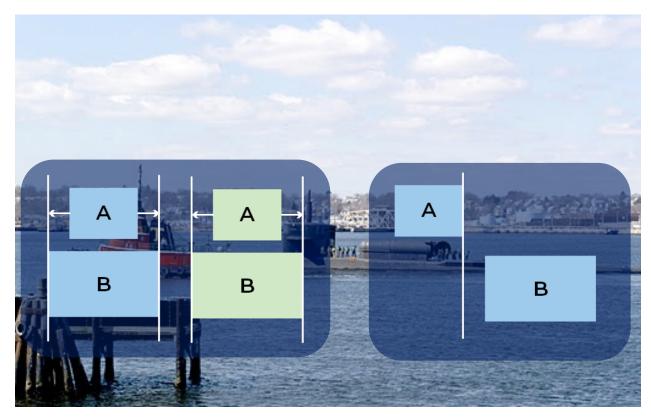




## Model to level of detail required

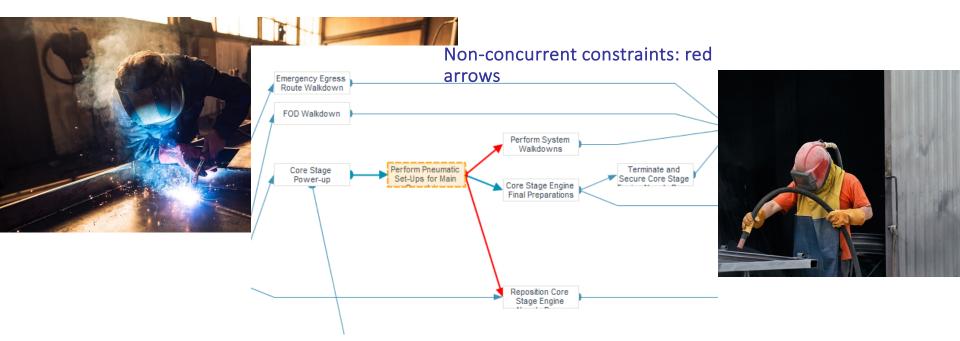
- Technical constraints (E.g., F-S, F-F, S-F, lags)
- Resources
  - · Labor: Occupation, skills, certifications
  - Equipment, Tools
- Usage constraints e.g., tool can only be used for so many hours continuously &/or during a day.
- Spatial / physical space e.g.,
  - job requires a certain location or type of space
  - two elements should (or should not) be next to each other
  - Equipment substitutions know & use substitutes
  - Ergonomic constraints individual limitations on work conditions

#### Concurrent & Non-Concurrent Constraints



#### Concurrent & Non-Concurrent Constraints

- Two elements should (or should not) be next to each other



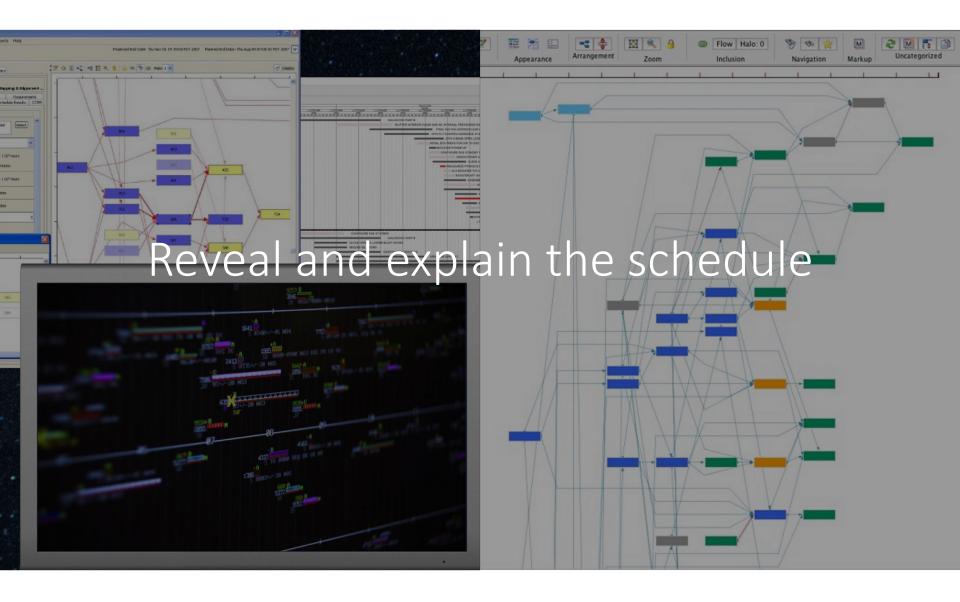
#### Shift Control Properties

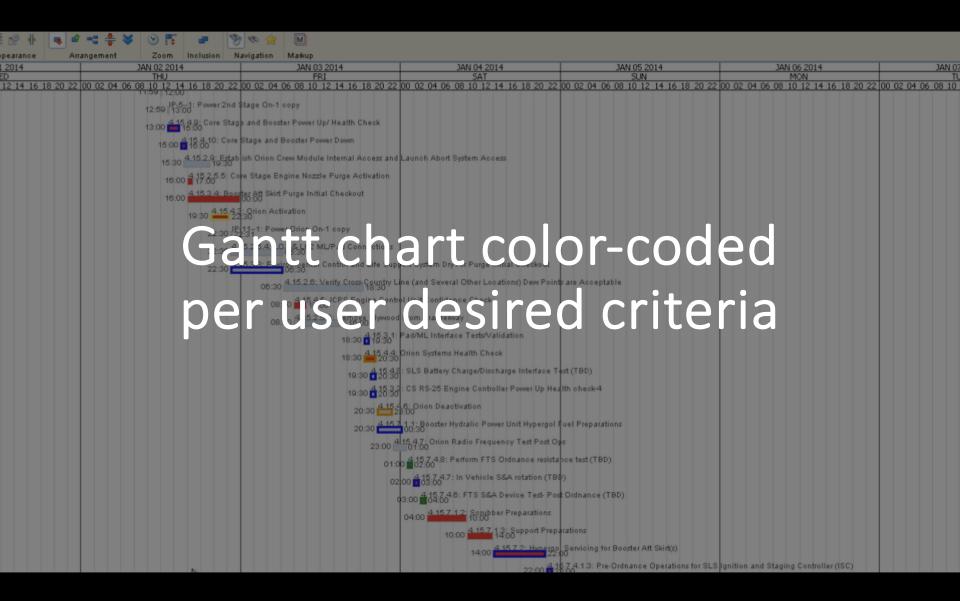
- This is a set of properties that allows the user to control how jobs interact with shift breaks
  - Only start a job if it can finish during the same shift
  - Job can only be performed during the day shift
  - Job can take multiple shifts, but requires same resource constraints

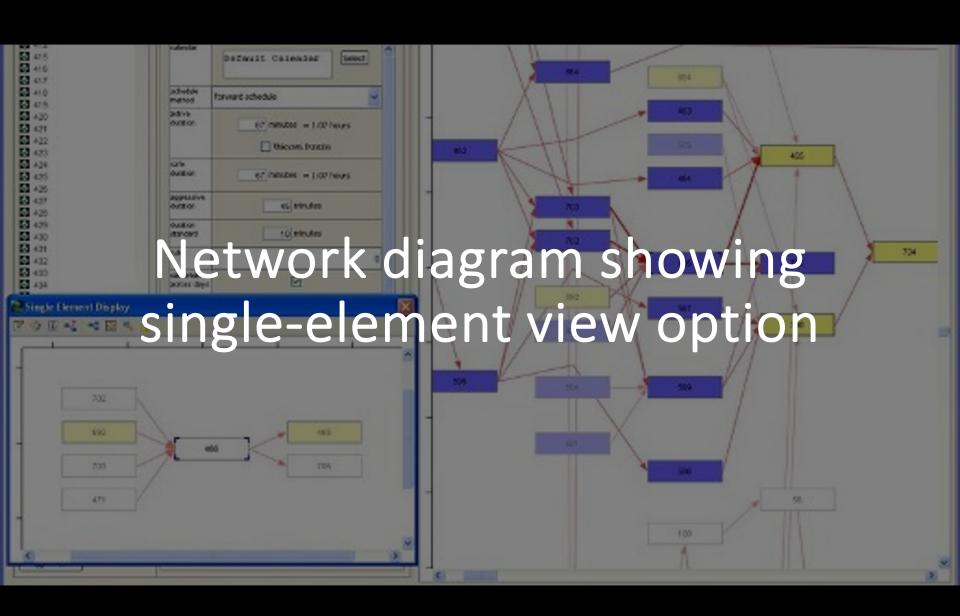
#### Alternative Resource Combinations

#### • Plumber & Mechanic

- a task may require a Plumber and a Mechanic; however, there may also be Crosstrained person that can perform Plumber and Mechanic operations. So, the resource requirements for a task could be
- (Plumb & Mech) OR (Cross-trained).
- For cases where the same number of people are always needed, the resource requirement could be
- ((Plumb & Mech) OR (Cross-trained & Mech) OR (Plumb & Cross-trained) OR (2 Cross-trained)).
- Aurora's intelligent scheduling assigns the Cross-trained individuals to maximize throughput







#### **Explain the schedule**

Name: Post-Operations for Hyper Servicing Property Search:	
Properties Detai	Is Geometry Duration Info Schedule Attributes Schedule Results CCPM Analysis Actuals Integrations Flags Constraints Requirements
scheduled order	43
explanation	The end date was affected by the maximum flow time of 7300.00 days, which set it to 12/27/2033 00:00 The start date was affected by Hypergol Servicing for Booster Aft Skirt(s), which set it to 01/03/2014 00:00 The end date was affected by Establish Hazardous Control Area for Ordnance Ops, which set it to 12/25/2033 10:49 The start date was affected by Hypergol Servicing for Booster Aft Skirt(s), which set it to 01/04/2014 22:00 The start date was affected by ForwardSchedule, restricted by availability of Hazardous Pad-1; waiting for Pre-Ordnance Operations for Orion Pyro Safe and Test Panels, which set it to 01/05/2014 The end date was affected by ForwardSchedule, based on duration and start time, which set it to 01/05/2014 15:00
	ate was affected by the flow start time, which set it to 12/01/2017 00:00 Ite was affected by the maximum flow time of 7300.00 days, which set it to 11/26/2037 00:00

The start date was affected by null--66, which set it to 12/27/2017 11:00

The end date was affected by null--108, which set it to 10/29/2037 12:00

The start date was affected by null--66, which set it to 01/06/2018 11:00

The start date was affected by ForwardSchedule, restricted by availability of LWUA; waiting for null--72, which set it to 01/16/2018 11:00 The end date was affected by ForwardSchedule, based on duration and start time, which set it to 01/17/2018 17:00

#### **Beneficial Analytics**

- Monte Carlo Simulation
  - Simulate multiple executions of the schedule to show how things are likely to play out. This provides insight into how brittle the schedule is, how likely it will be to run late, etc.
  - Only software that can run risk analyses with all the details discussed, taking advantage of the intelligent resource scheduling for each run.



#### Hierarchy of Resources

#### **Resources** LABOR Occupation: e.g., Welding **Skills/Certifications** Submerged Flux Cored Gas Tungsten Arc Gas Metal Arc Arc Welding Arc Welding Welding Welding (Canadian Fabricating & Gas Tungsten Arc (Venus Wires, 2018) (TEK, 2020) Welding, 2019) Welding 6" Pipe

#### Preferred Resources

Specify a preference order when defining a set of resources that are mostly interchangeable.

- Prefer work in default shop
- Prefer work by tech, but supervisor can substitute
- Prefer certain equipment
- Prefer certain lab space
- Use consistent auditors for a client



#### Preferred Resources: Equipment substitutions

• Equipment down, know & use substitutes







#### Equipment: Usage constraints

E.g., tool can only be used for so many hours continuously &/or during a day.

#### Spatial / physical space constraints

- Job requires a certain location or type of space
- Including the creation and elimination of the space during the project.



# Ergonomic constraints – individual limitations on work conditions

E.g., only work so long: continuously requiring kneeling, and/or so much kneeling during a shift

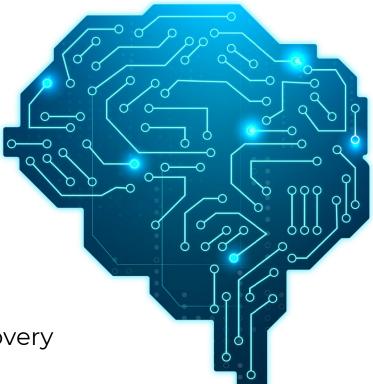
## **About Stottler Henke**

Applies artificial intelligence and other advanced software technologies to solve problems that defy solution using traditional approaches.

- Planning & Scheduling
- Education & Training
- Decision Support
- Knowledge Management & Discovery

#### Founded in 1988

www.StottlerHenke.com





## **Background & Perspective**

- Artificial Intelligence Research & Development
   Software Company
- Scheduling / Project Management Experience
  - Learn from schedulers
  - Encode that knowledge in software



## **Aurora Overview**





## Aurora Approach

Allow the project to be modeled to the level of detail required so that it adapts during execution to the fidelity required to maximize benefit



## **Our clients include...**



## **Planning and Scheduling**



- Given a list of tasks (jobs / activities) each with a set of required resources and constraints, assign resources to tasks (for specific time windows)
- While optimizing:
  - o Time to complete
  - o Cost
  - Resource utilization
- NP-Complete, takes exponential time for optimal solution
- Typical applications (almost every industry):
  - Construction, Manufacturing/Assembly (Aircraft, job shops, semiconductors, textiles, printers, etc.), Training, Airlines, Maintenance, Services, Government, etc.



## **Projects Completed by**



- Synchronized effort of multiple resources
  - Scheduling's goal is to optimize the synchronization of resources and other constraints to minimize the duration of the project
  - Only resources complete work & thus projects!



## **Critical Path (infinite resources)**

- The duration guaranteed to be the shortest the project will ever be!
- Best case scenario
- What else in life is approached this way?



## Scheduling Background / Comparisons

- Resource-Constrained Scheduling is NP-Complete, takes exponential time for optimal solution
  - I.e., it is a hard problem
  - Approximate methods are needed
  - Most automatic scheduling systems use simple onepass algorithms

Standard constraint-based approaches are far less computationally efficient (Aurora takes advantage of structure of scheduling problems and heuristics)

## 

# Expert Knowledge & Experience Needed



 Mathematics is not enough (again because problem is NP-Complete, takes exponential time for optimal solution)



- Encoding expert knowledge & experience in software can make this knowledge available to others
  - Learned domain specific heuristics many times beneficial in other domains.



## Value Proposition: Aurora

The EXACT same project can be completed significantly faster by using the intelligent scheduling engine in Aurora, versus ANY other software available.



 That is, once the resource-loaded project model is developed, using Aurora will determine a shorter initial schedule, and then by using Aurora during the execution of the project Aurora will make more efficient decisions based on the reality on the ground so the execution results in a shorter project duration versus any other software available.



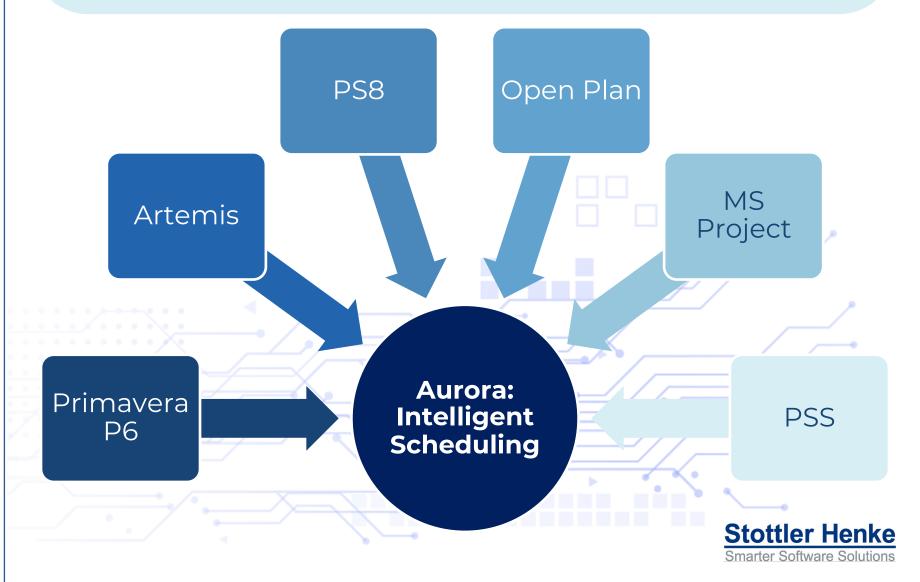


#### **Current Benefits**

Greater throughput with same resources Execution driven by global priorities



#### **Build in current tool: Benefit from Intelligent Scheduling**

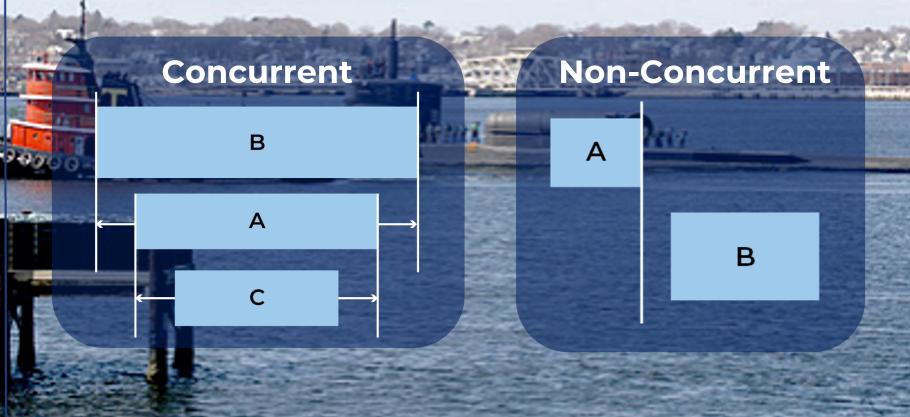


## **Example Constraint Types**

- o Temporal constraints
- Resource constraints
- Labor constraints
- Resource Sets job can be performed by 2 different specialists or (1 generalist and 1 specialist) or 2 generalists.
- Spatial constraints e.g.,
  - o job requires a certain location or type of space;
  - o two elements should (or should not) be next to each other
- Ergonomic constraints individual limitations on work conditions
- Preference constraints soft constraints that can be ignored under specified situations
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## **Concurrent & Non-Concurrent**

- Complex operations requires concept of concurrent & non-concurrent tasks
- Adds another layer of complexity



## **Tracking Resources**

- Set due dates for milestones & deadlines
- Define resource requirements for tasks
- Let Aurora's intelligent scheduling find the minimum number of resources to meet the milestones / deadlines.



## **Capacity Change Constraints**

- This allows the user to specify a relationship between a task and a resource.
- Some tasks may make a resource available (e.g., adding a space zone that can subsequently be used for work),
- Others may make a resource unavailable (e.g., installing panels that block access to a space zone).



#### **Upstream/Downstream Task Analysis**

- These analyses start with a given job or jobs and walk up/down the network to find the jobs it is dependent on, or the jobs that are dependent on it.
- The upstream analysis can help in understanding a key task and what it is dependent on.
- The downstream analysis can help in understanding a key task and what is impacted by it.



### **Point-to-Point Analysis**

- This finds the path through the network from the first task to the second task (if there is such a path).
- It can be valuable for analyzing a subset of the network that is connected (e.g., all the work linking Milestone 1 and Milestone 2).



### **Error Analysis**

### **Error Checks**

#### **Dependency Loops**

This checks for loops in the network. One column for each job in the loop.

#### **Self-Referential Constraint**

This is a special-case loop check that checks whether a job has a constraint to itself. Columns: "IP Number", "Job Name"

#### Flow Date/Job Date Inconsistency Error

This checks user-supplied dates and makes sure that they are compatible. Columns: "Name", "Project", "Problem"

### Early Start/Late End Blank

This makes sure that all early start and late end dates are set. Columns: "Job Name", "Early Start Date", "Late End Date"

### Early Start Before Late End Check

Make sure that the early start is before the late end. Columns: "Job Name", "Early Start Date", "Late End Date"

### **Capacity Violation Error**

Lists resource requirements for which there are never sufficient resources. Columns: "Name", "Requirement", "Required Quantity", "Available Quantity"

#### **Concurrency Overlap Error**

This checks for situations where concurrent jobs in combination will not be satisfiable. Columns: "Job Names", "Requirement", "Required Quantity", "Available Quantity"

### Infeasible Exact Constraints

This detects that there is an exact constraint that cannot be satisfied because of another job in between of duration > 0. Columns: "Exact Start", "Exact End", "Non-Trivial Path"

#### Infeasible Unbreakable Jobs

This checks for jobs that are not breakable across shifts or days, but are too long for that to be honored. Columns: "Job Name", "Duration", "Conflict"

#### **Unfenced Use of Unknown Duration**

This checks that all jobs with unknown duration have some sort of date limits. Columns: "Name", "Project"

### **Monte Carlo Analysis**

- Monte Carlo Simulation This takes advantage of duration distribution information to simulate multiple executions of the schedule to show how things are likely to play out.
- Works with infinite resource schedules
- Works with fully resource-loaded schedules



### **One-Pass vs Aurora Scheduling**

- Most automatic scheduling systems use simple onepass algorithms (e.g. process in due-date/priority order, greedy assignment)
  - Most large system vendors and ERP systems
  - Produce schedules far less optimal than Aurora
  - While being far more expensive, waste user \$s
- Standard constraint-based approaches are far less computationally efficient ( Aurora takes advantage of structure of scheduling problems and heuristics)



# **Mixed-mode Scheduling**

- Forward schedule
- o Backward schedule
- Mixed-mode scheduling
  - Forward and backward scheduling is set on a taskby-task basis.





# **Schedule Rationale**

Aurora includes the rationale for each task on why it was scheduled where it was scheduled, so it is easy to determine what changes could be made for a task to occur earlier.





### **Explanation of Why each Task** was Scheduled Where it was

Gantt Chart Tabular Editor Gantt Chart Sc	patial Plot			_
Projects 🛞 Resources 🤯 Resource Set:	Second Second	lendars	🕇 📝 🕸 🔟 📲 🎆 湉 📲 💠 🔯 🌯 🔒 👷 🆘 🅎 🚳 Flow Halo: 0 🖌 🕅	🔗 Displa
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Design-1-7	Properties	Schedule Results Schedule Attributes		
Design Refinement-1-7				
Design Review-1-7	Name	Value		
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Engineering Refinement-1-7		cted by ForwardSchedule, restricted by availability of Zin, Antho		
S Engineering Review-1-7		ted by ForwardSchedule, based on duration and start time, whic		
Final Engineering Review-1-7		cted by ForwardSchedule, based on the active work calendar, w		
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Flow-1-8		< >		
S riuw-i-o Design-1-8	early start date			
	carry start date	09/01/2009 00:00		
Design Refinement-1-8	start date			
Design Review-1-8		01/18/2010 08:00		
Engineering-1-8	end date			
Engineering Refinement-1-8	anna acas.	02/12/2010 16:00		
Engineering Review-1-8	late end date			
Final Engineering Review-1-8	Compacts only again	+ infinity		
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Design-1-9	flow end	165 16:00		
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Design Review-1-9	resource assignments	Theroff, David		
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Engineering Review-1-9	restricting resource			
Final Engineering Review-1-9	resource	Zin, Anthony		
🛛 🕙 Preliminary Design-1-9	and the solutions			
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	baseline end date			
New Project	baseline end date			
	2			
🞸 Add Job 🛛 🗙 Delete				
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# Schedule Results: Explanation

Name: Po	ost-Operations for Hyper Servicing
Property Search: Properties Deta	alls Geometry Duration Info Schedule Attributes Schedule Results CCPM Analysis Actuals Integrations Flags Constraints Requirements
scheduled order	42
explanation	The end date was affected by the maximum flow time of 7300.00 days, which set it to 12/27/2033 00:00 The start date was affected by Hypergol Servicing for Booster Aft Skirt(s), which set it to 01/03/2014 00:00 The end date was affected by Establish Hazardous Control Area for Ordnance Ops, which set it to 12/25/2033 10:49 The start date was affected by Hypergol Servicing for Booster Aft Skirt(s), which set it to 01/04/2014 22:00 The start date was affected by ForwardSchedule, restricted by availability of Hazardous Pad-1; waiting for Pre-Ordnance Operations for Orion Pyro Safe and Test Panels, which set it to 01/05/2014 The end date was affected by ForwardSchedule, based on duration and start time, which set it to 01/05/2014 15:00



### **Resource Contention: Visual**

Viewing resource contentions in Aurora

In this sample schedule, each task has a resource requirement attached as follows

Task #	Resources Needed
2	1
3	2
4	2
5	2

Note that there is a total amount of only 5 resources. Tasks 2, 4, and 5 are started at the same time (5 resources used). Task 2 completes, but there are not enough resources left to start Task 6, so Task 6 must wait until Task 5 is complete.

APR 2008 01 03 02 04 05 summary **Resource-constrained** b 🛛 o o : o o relationship 00:00 00:00 6 00:00 00:00 00:00 00.00 00:00

Aurora shows you this resource-constrained relationship with a blue-grey line between the two Tasks.



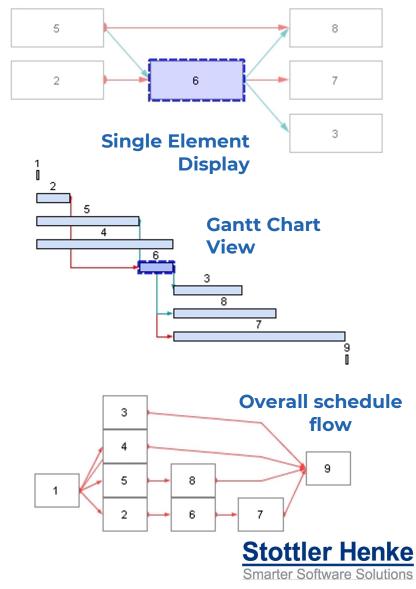
## **Resource Contention: Task**

The Single Element Display in Aurora helps the user visualize the relationships between tasks:

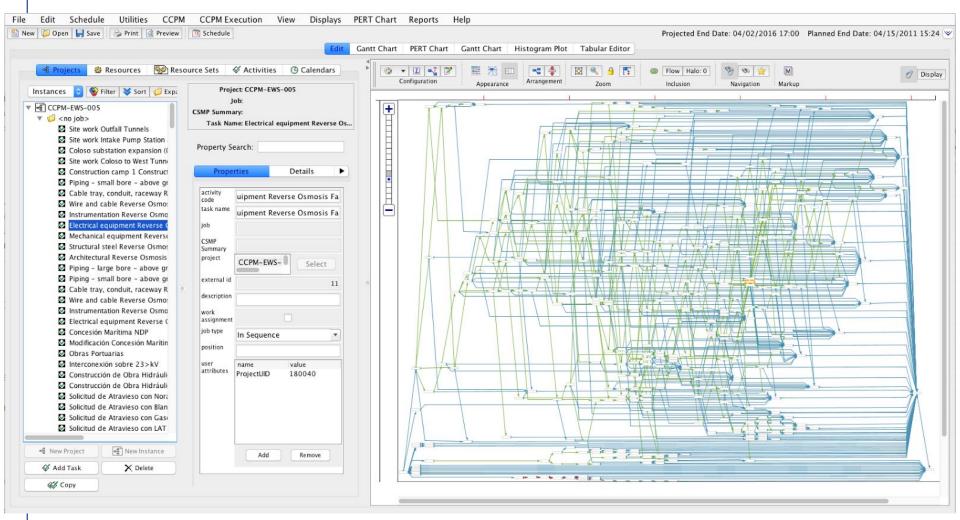
- Blue-grey lines denote a resourceconstrained work flow
- Red lines denote temporallyconstrained work flow

Referring to the three diagrams to the right:

- Task 6 can start any time after Task 2 is completed (red line in Single Element Display), but must wait for Task 5 to release resources (blue-grey line).
- Tasks 3 and 8 must wait for 6 to release resources before they can start, as shown in the Gantt Chart View
- Task 7 starts after Task 6 completes (red line in Single Element Display)



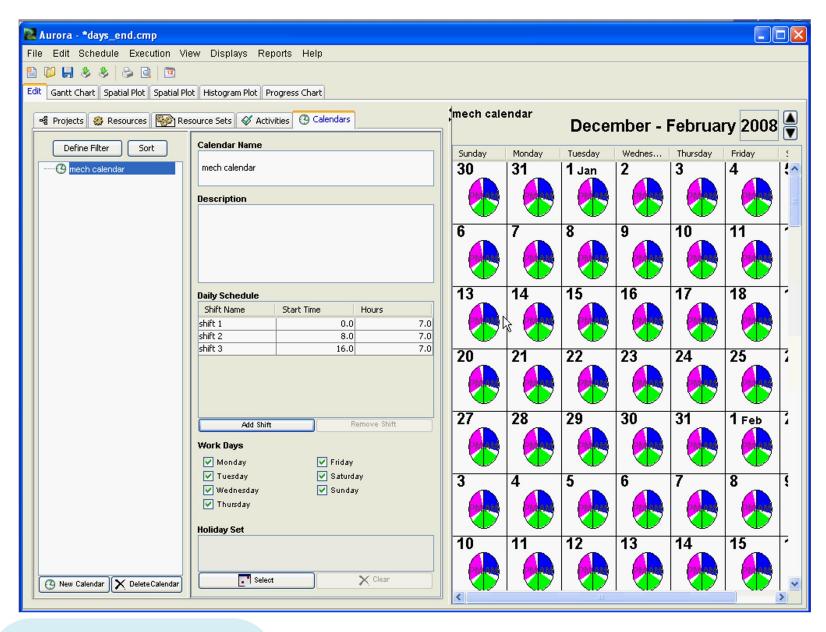
# **Aurora: Beneficial Graphics**





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	THU			SAT 22 00 02 04 06 08 10 12 14 16 18 20	SUN 20 22 00 02 04 06 08 10 12 14 16 18 20 7	MON 22 00 02 04 06 08 10 12 14 16 18 20 22 0	00 02 04 06
	11,00 12,00	00 2-51: Power 2nd Stage On-1 3:00					
			ooster Power Up/ Health Check				
		15:00 4 15 4 10: Core Stage and 16:00					
				and Launch Abort System Access			
			Engine Nozzle Purge Activation				
		:00 4.15.3.4: Booster Att Skin					
		19:30 4.15.4.3: Orion Ac					
			ower Orion On-1 copy				
			LOX & LH2 ML/Pad Connection: 06:30	ns			
				Support System Dry Air Purge Initial Checko	lout		
				ry Line (and Several Other Locations) Dew			
			08:00 4.15.4.5: ICPS Engine Col				
			08:00 4.15.2.5.6: Remove Plywo 16:00				
				3.1: Pad/ML Interface Tests∕Validation			
				4.4: Drion Systems Health Check 0:30			
				5.4.5: SLS Battery Charge/Discharge Interfa 0:30	ace Test (TBD)		
			19:30 12	5.3.2: CS RS-25 Engine Controller Power Up 0.30	Jp Health check-4		
				15.4.6: Orion Deactivation 28:00			
				15.7 1.1: Booster Hydralic Power Unit Hype 00:30	ergol Fuel Preparations		
			23:00	4 15,4.7. Orion Radio Frequency Test Po 01:00	Post Ops		
				01:00 415.7.4.8: Perform FTS Ordnance re			
				02:00 4 15 7 4.7: In Vehicle S&A rotation			
				4.15.7.4.8: FTS S&A Device Test 03:00 04:00			
				04:00 4.15.7.1.2: Scrubber Preparatio			
				10:00 4.15.7 13:Support			
				14:00 4 15 7 2: Hor	nergo Servicing for Booster Aft Skirt(s) 22:00		
		N			4 16 7 4.1.3: Pre-Ordnance Operations for SL	LS Ignition and Staging Controller (ISC)	
		3			3:00 4115 7 4 1.2: Pre-Ordnance Operations for 1		
					01:00 4.157.4.1.1: Pre-Ordnance Operations		
					C3:00 4.15.7.3: Post-Operations for Hyper		
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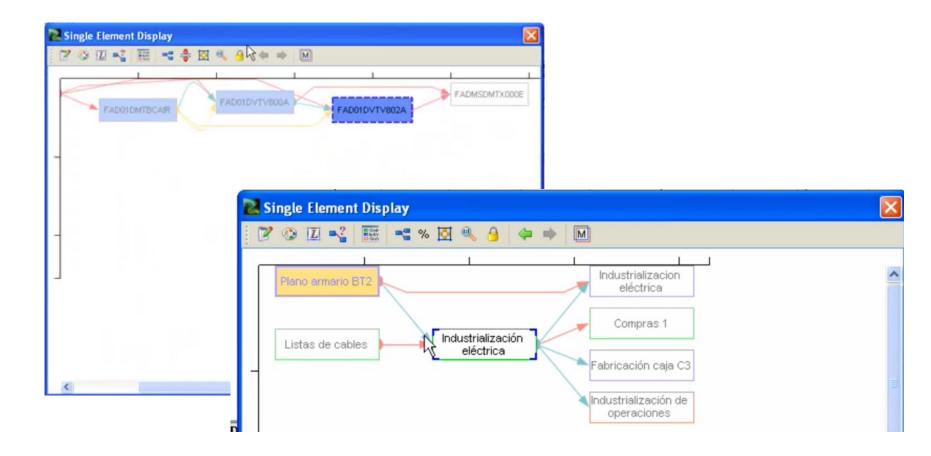




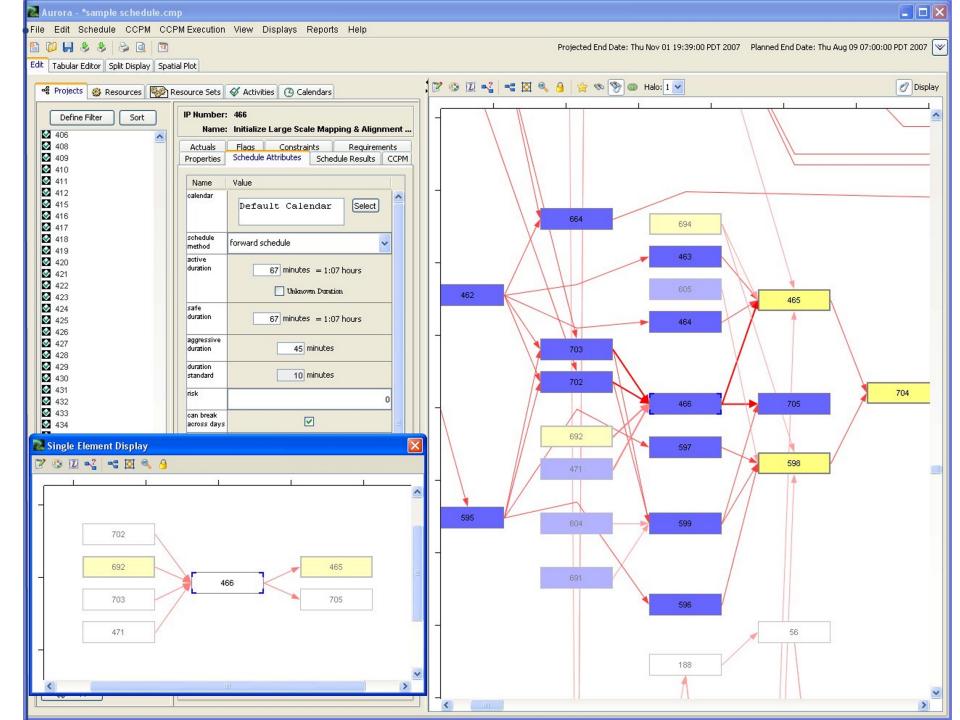
### Calendars



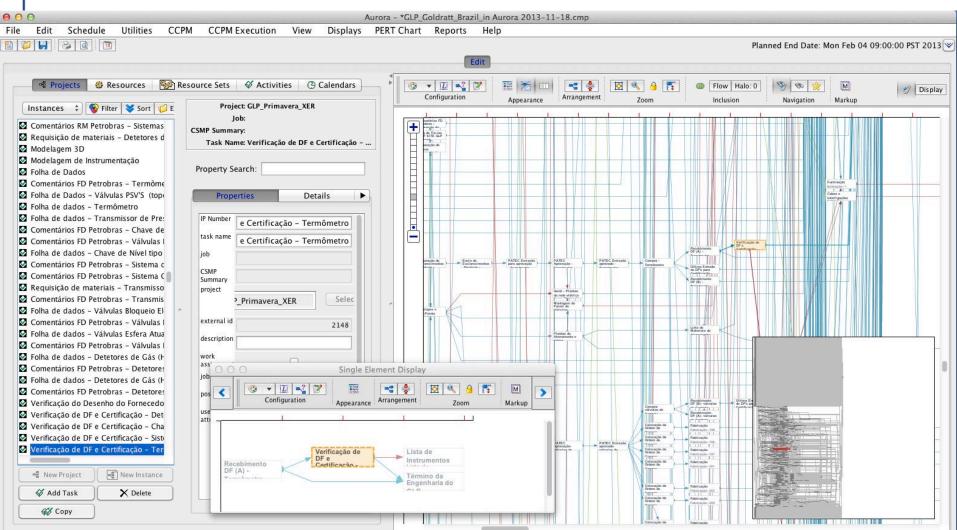
# **Single Element Display**



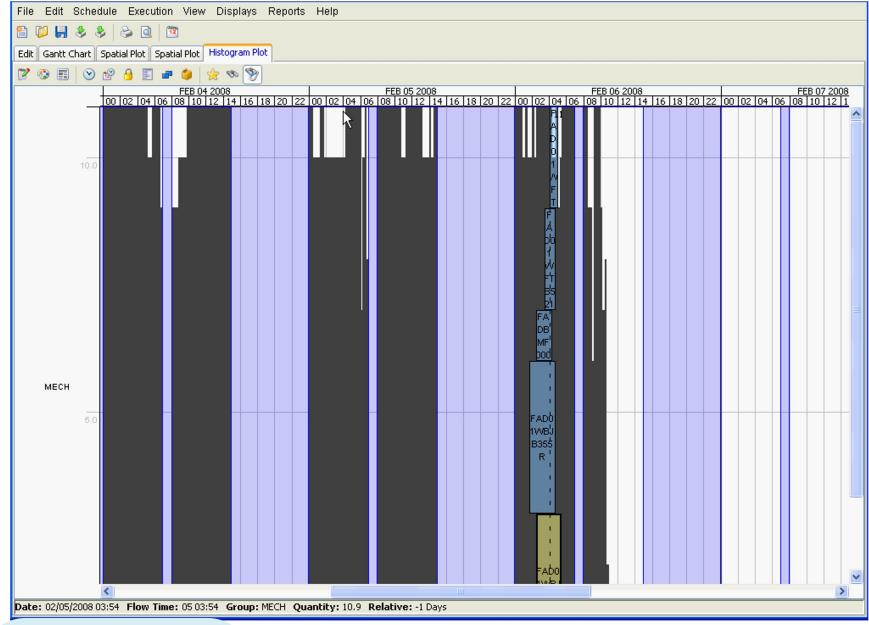






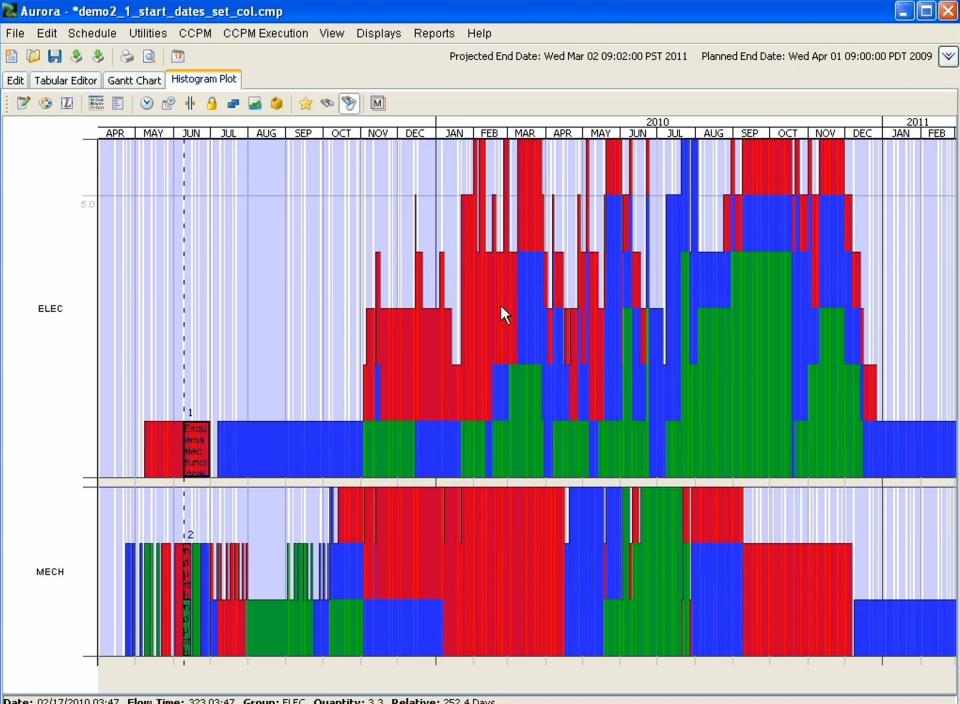






### Histogram





Date: 02/17/2010 03:47 Flow Time: 323 03:47 Group: ELEC Quantity: 3.3 Relative: 252.4 Days

	Resource Conflicts	
	Conflicted Resources 1 10' CEWS-1 10' CEWS-2 15' CEWS-5 5 6 7 7 7/8 AISLE 8 ERS 2 LPIS MPLM FM-2	February 28, 2004 - August 9, 2004 10' CEWS-1 15' CEWS-6 August 9, 2004 - August 16, 2004 10' CEWS-1 MPLM STAGING/RACK INSTALLATION-1 January 31, 2005 - March 2, 2005 10' CEWS-2 POST-MISSION DEINTEGRATION (SSPF)-1 March 2, 2005 - November 5, 2007 10' CEWS-2
Aurora: Conflict Viewing	O&C Floor P/L PROC Proc Rm B South Rails USICU	15' CEWS-6

- Aurora can usually resolve all conflicts.
- If a schedule is over-constrained, resulting in one or more conflicts, those elements are displayed in red.
- Users can see a global view of all conflicts in the schedule by using a conflict display window.





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# Enhancing Resource -Leveling via Intelligent Scheduling

101

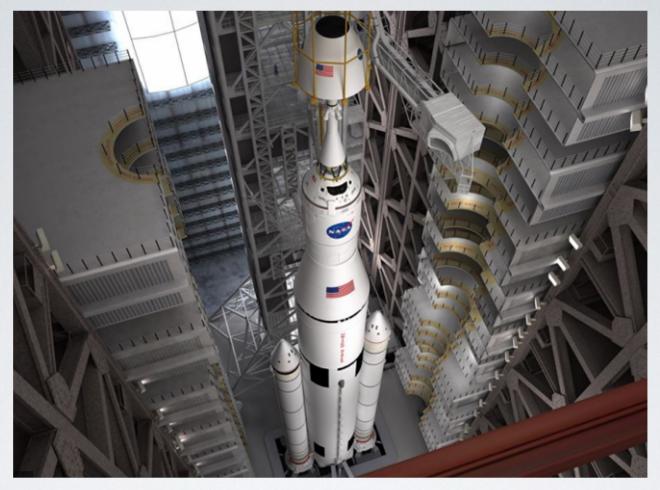
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### **Stottler Henke**

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# SCHEDULING ISN'T ROCKET SCIENCE It's harder

### **Bottom Line Results**



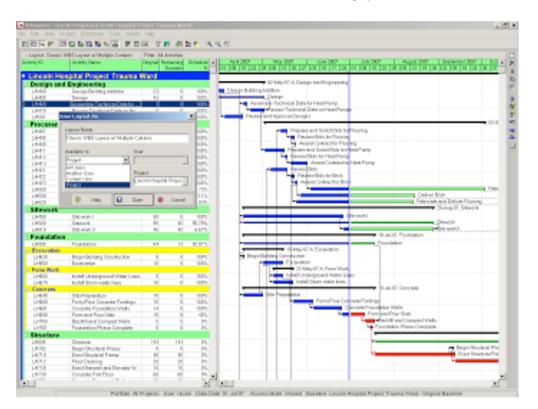
Productivity Increases &/or Costs Decrease Unfair Competitive Advantage



## **Resources and Resource Loaded Critical Path**

- Large organizations developing and building complex systems rely on schedules and project management.
- Many CPM projects are resource constrained (in reality, even if not modeled that way)

5 9

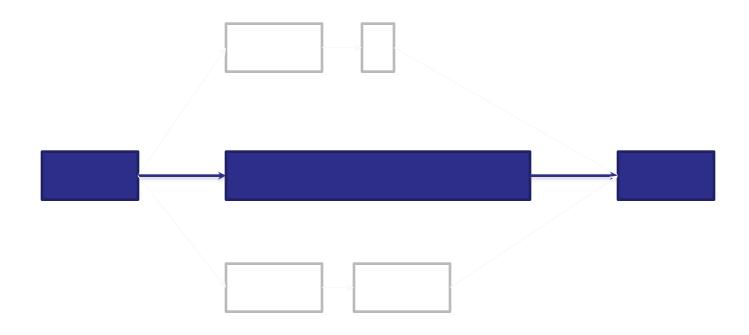


- Resource constraints (e.g., labor, space, equipment) greatly complicates the scheduling problem.
  - Hence a 'reason' to ignore





Shortest path through the network, taking duration into account

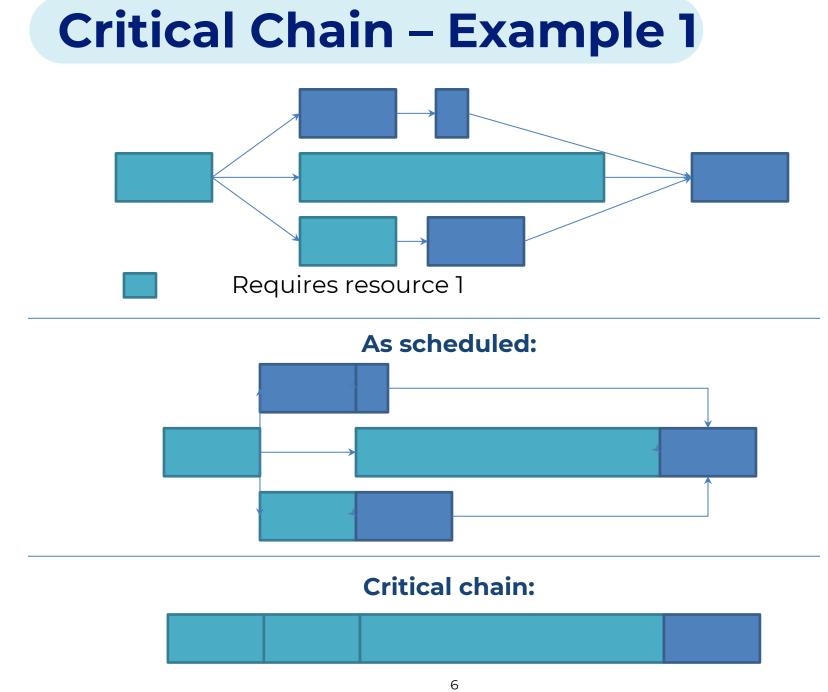


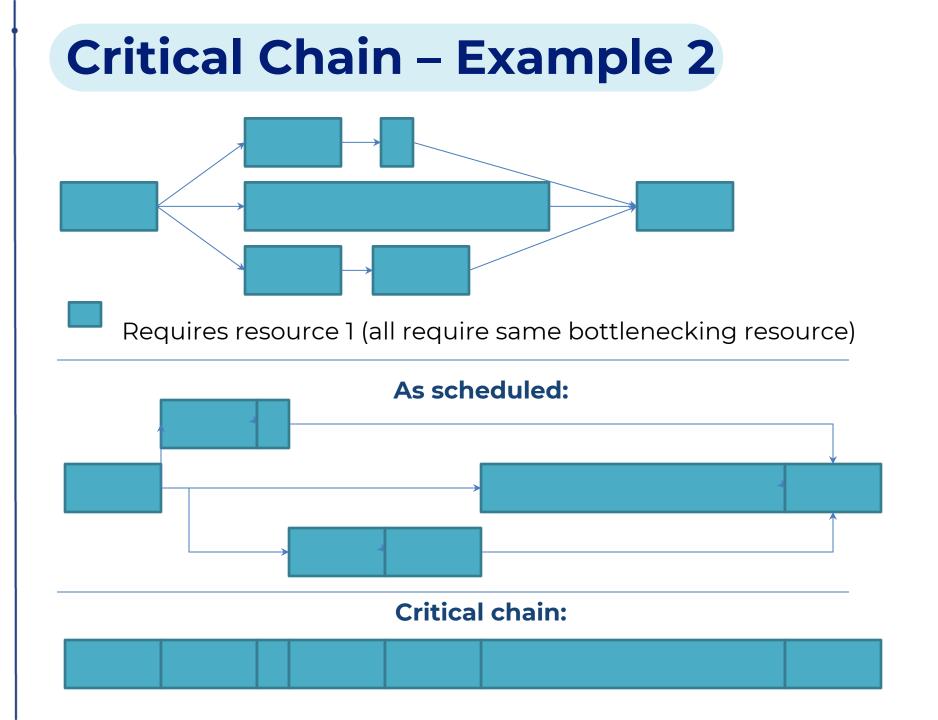


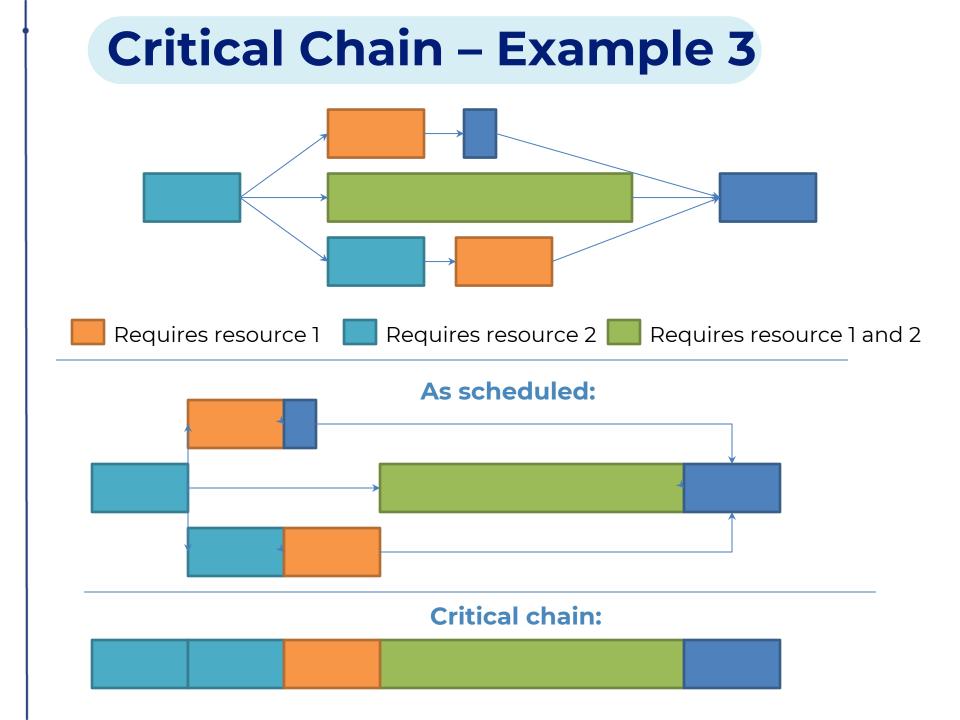
### Critical Chain = Resource Constrained Critical Path

- Shortest path through the resource-loaded schedule, taking resource contentions into account
- Multiple possibilities for the same network, based on the resource requirements and schedule results









# Scheduling Background / Comparisons

- Resource-Constrained Scheduling is NP-Complete, takes exponential time for optimal solution
  - I.e., it is a hard problem
  - Approximate methods are needed
- Most automatic scheduling systems use simple onepass algorithms
- Standard constraint-based approaches are far less computationally efficient (Aurora takes advantage of structure of scheduling problems and heuristics)



# **Expert Knowledge & Experience Needed**

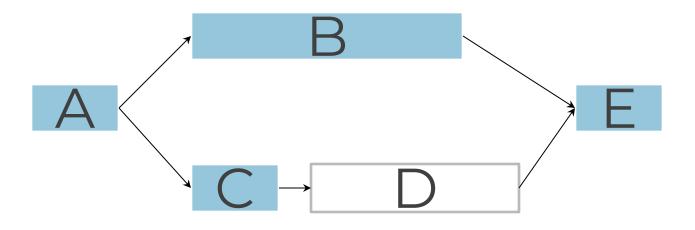
- Mathematics is not enough (again because problem is NP-Complete, takes exponential time for optimal solution)
- Encoding expert knowledge & experience in software can make this knowledge available to others
  - Found domain specific heuristics many times beneficial in other domains.



### **Scheduling is Difficult** Resource-Constrained Scheduling is NP-Complete, takes factorial time for optimal solution. Incredibly hard problem Approximate methods and heuristics are needed Most automatic (project management) scheduling systems use simple one-pass algorithms з

## Why order matters?

The example below involves jobs using two resources, light blue and white



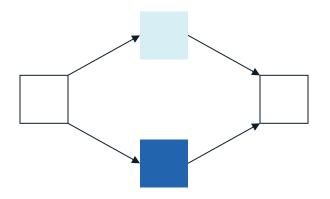
### Schedule 1: B before C



### Schedule 2: C before B



# Two tasks that can occur in either order (one at a time)



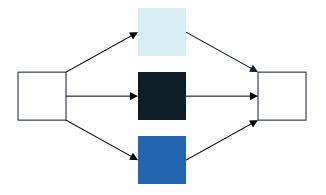
### results in two options



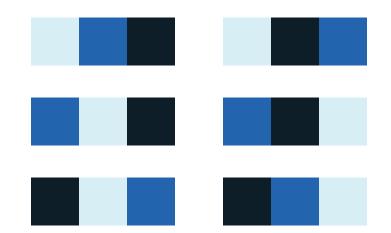




# Three tasks that can occur in any order (one at a time)

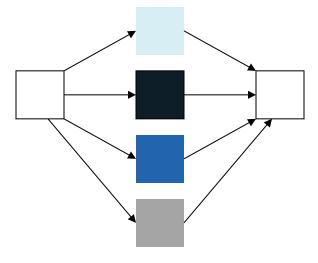


### results in six options





### Four tasks that can occur in any order (one at a time)

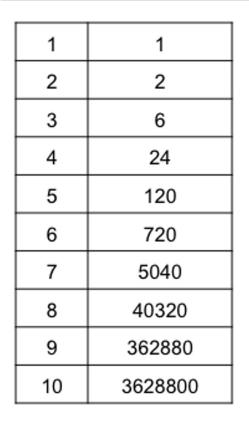


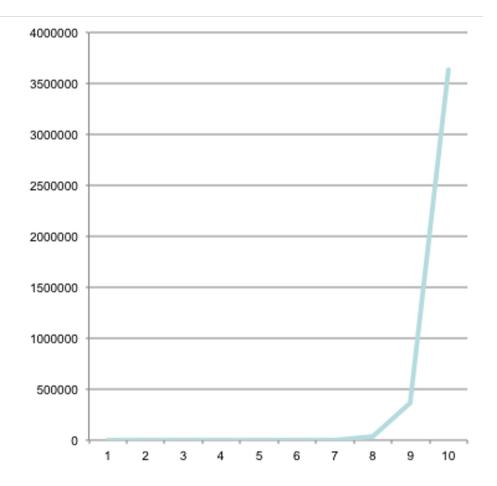
### results in twenty-four options

	11	Π.	C 1	

# Why can't you search for the best order?

• Ordering options scale as N!

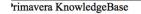


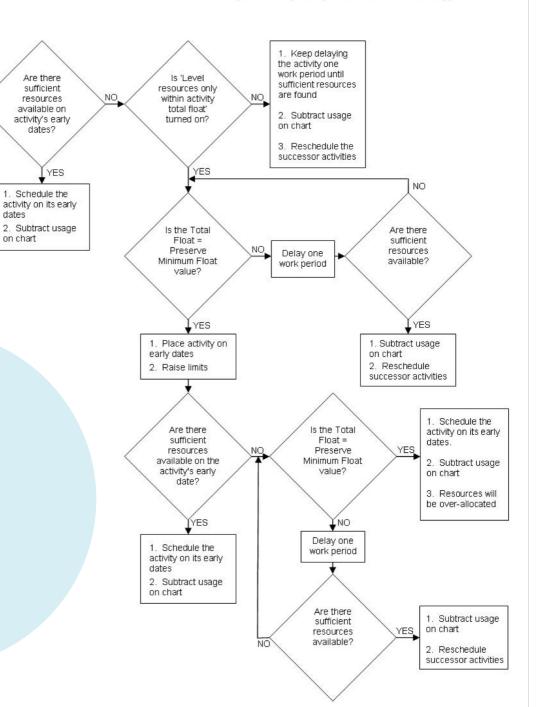


### Why Intelligent Scheduling is Not Used/Available?

- Resource-loaded scheduling is difficult
  - Whole field of Operations Research
- Not leveraged in the Project Management domains that Primavera serves
- Usually, demand is generated from knowledgeable users
- Not promoted by solution providers

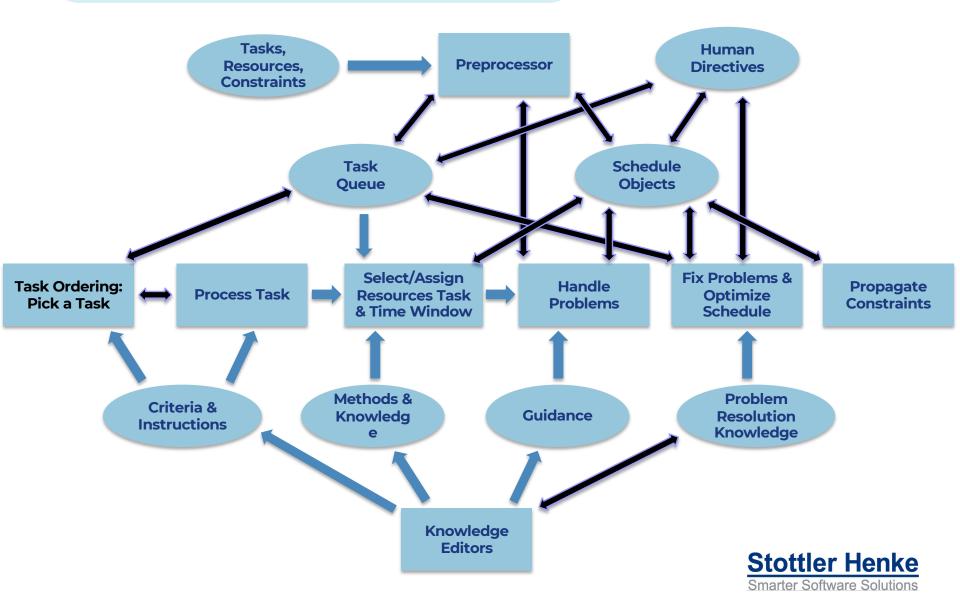






## Primavera Resource Leveling flowchart

### Aurora Architecture



#### Artificial Intelligence: Capture Human Knowledge – How best to schedule

Scheduling Parameters	Flow Date Calculation Basis	
Scheduling Parameters work assignment prioritizer fixed date prioritizer critical window prioritizer constrained validity prioritizer milestone prioritizer flow start based prioritizer flow start based prioritizer complex tight window prioritizer ine late end prioritizer propagated risk prioritizer defined risk prioritizer latest EPD prioritizer latest part prioritizer latest general delay prioritizer subsequent duration prioritizer critical path prioritizer resource availability prioritizer	Flow Date Calculation Basis Will use global basis null Global Per Flow	
<ul> <li>resource availability prioritizer</li> <li>refined calendars</li> <li>distribute work</li> <li>eliminate quantity limited shifts</li> <li>multi-project mode</li> <li>minimum chunk size (minutes)</li> <li>expand to fill project bounds</li> <li>leveling iterations</li> </ul>		
	OK	Sta

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7 6

### **Scheduling Comparisons**

- Multiple sources reveal the effect of the Scheduling Engine
- For larger projects (>1,000): Aurora has been able to find project durations 50% shorter than other software for the same data set.
- Much of the potential improvement offered by modeling resources is being squandered.
- Resource leveled schedules are sub-optimal

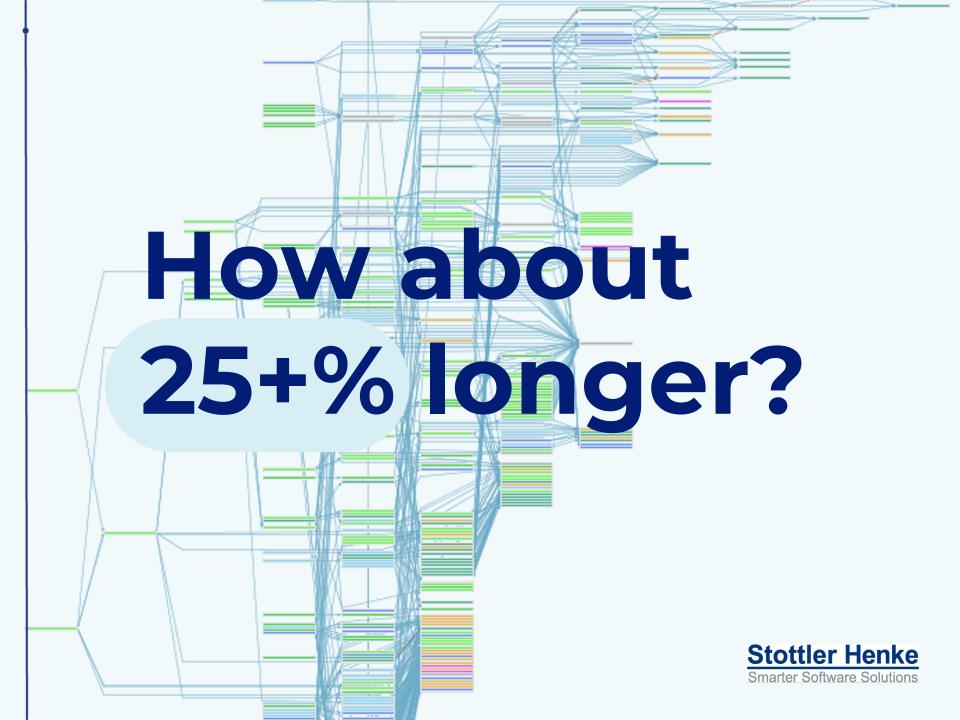


### Why Important?/Motivation

- So much work is put into developing project plan before hitting the schedule / Level Resources ... button
- o Days, Weeks, Months
- What if your resulting schedule is 10% longer than it needs to be because of the scheduling engine?
- Would **you** care?





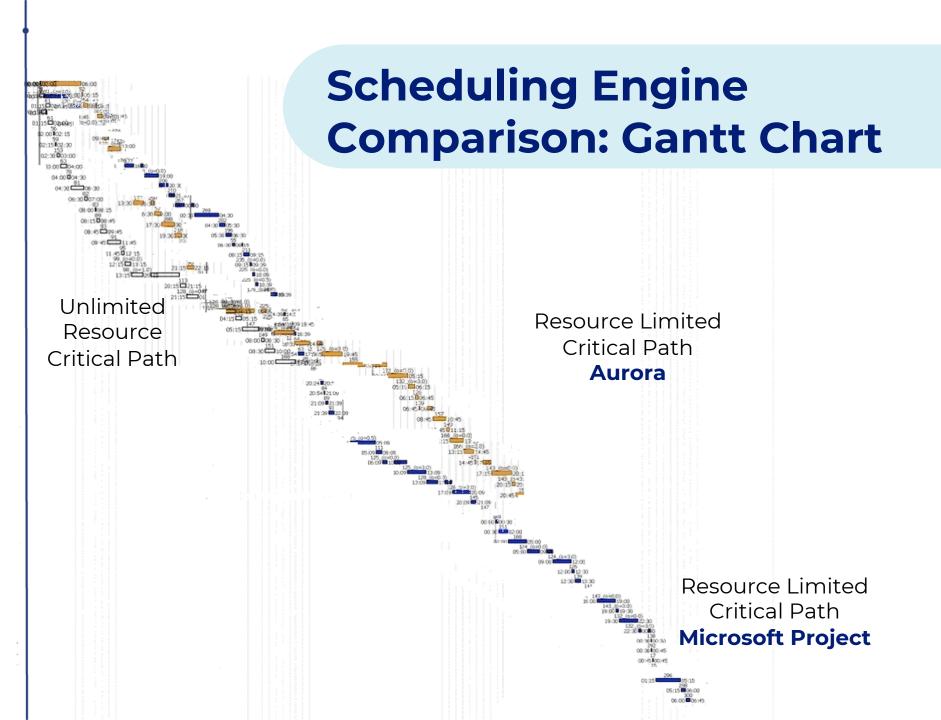


### **Motivation: Visual**

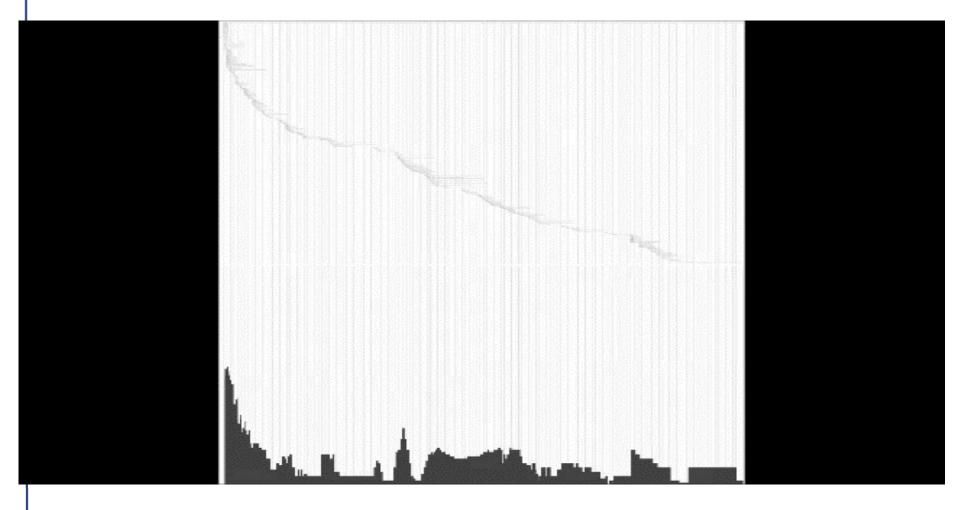
- Following figure shows.
  - Critical Path (unfilled boxes)
  - Resource Constrained Critical Paths (Both "correct," only difference was scheduling technique applied)
- The goal is the shortest correct schedule



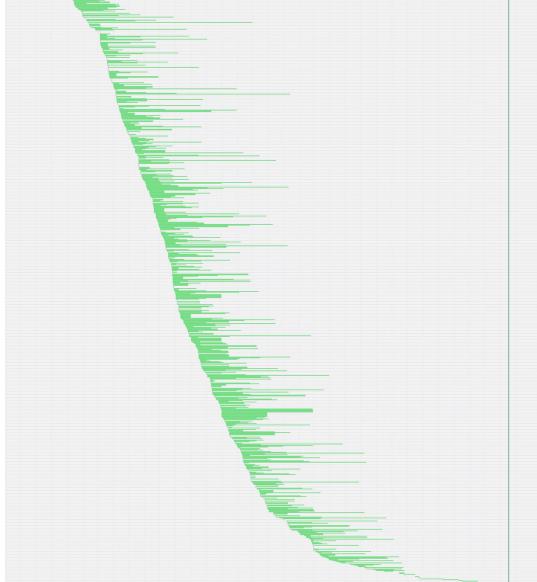




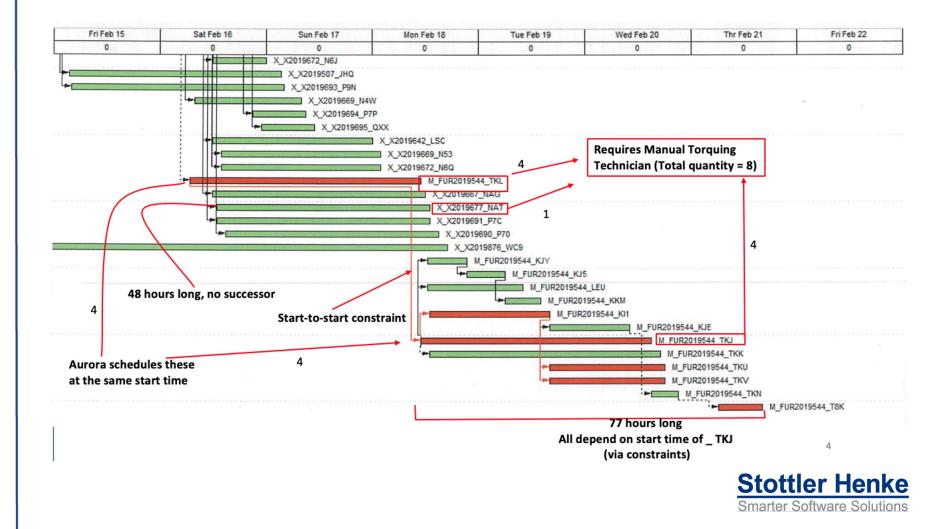
#### MS Project results (START) vs Aurora results (END): Animation



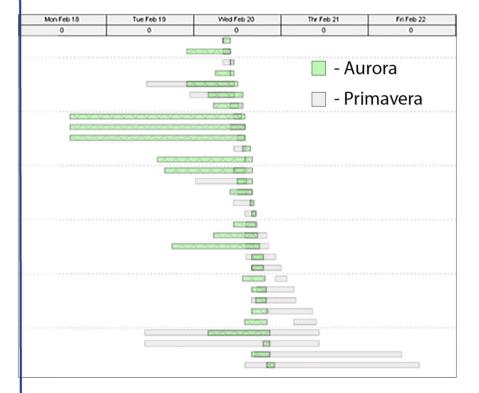
## Animation: P6 at start vs Aurora at the end

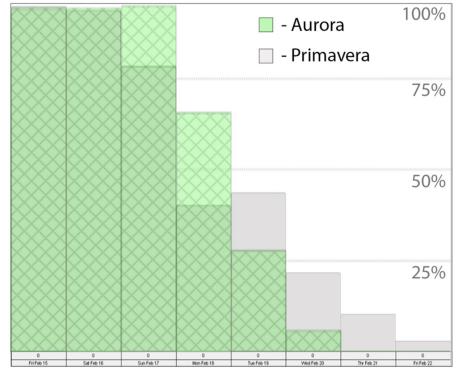


#### Example: P6 vs Aurora (End of Schedule)



### Example: P6 vs Aurora (last set of tasks)







### **Different Resource-Leveling Techniques**

• Deviation from Critical Path Duration





### **Benefits of Automatic Intelligent Scheduler**

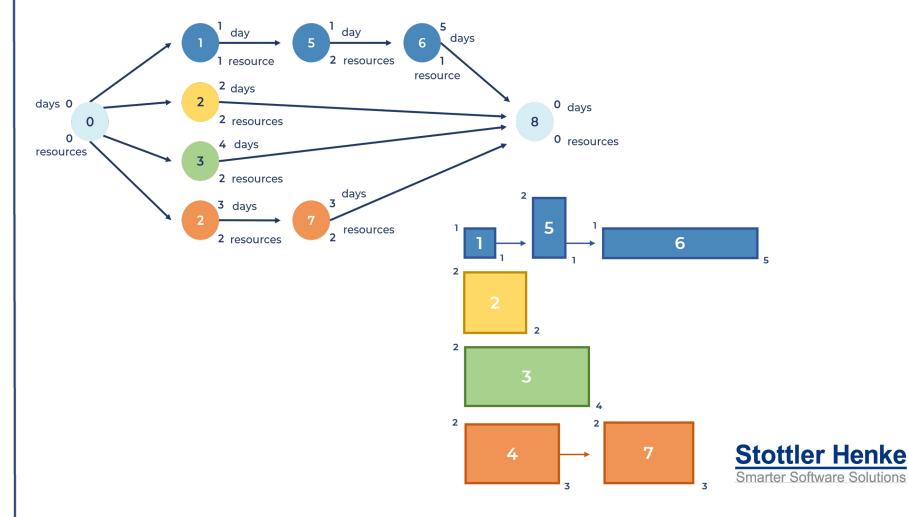
- Results in a better initial schedule
- Execution: Schedule is more flexible and better able to accommodate change.
  - Schedule is "self-aware" of what tasks can most easily be moved. I.e., tasks store information about why it was placed (where it is placed).



### Maybe Only for 'Big' Problems?

Let's look at a toy problem ...

'Simple' problem with only 7 real tasks and 2 milestones.



#### **Set Resource Pool to 5**

Only one type of resource to make the problem 'simple'

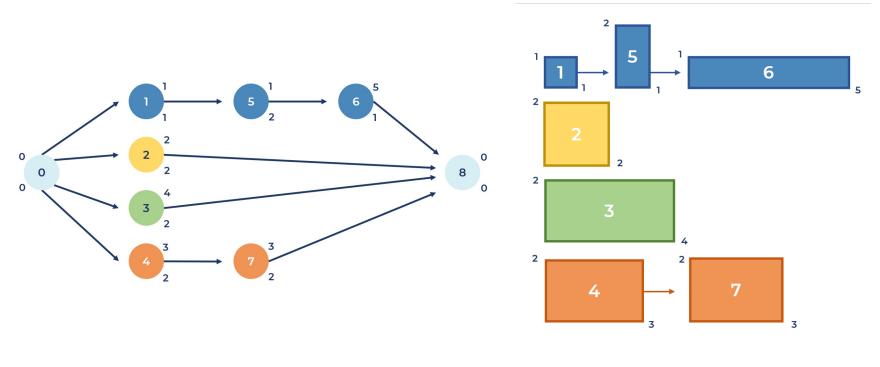
Try to optimize at:

https://stottlerhenke.com/limited-resource-game



### 'Simple' Network details

Number superscript of circle is duration in days Number subscript of circle is resources needed There is only 1 type of resource



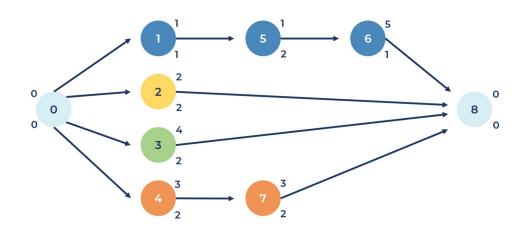


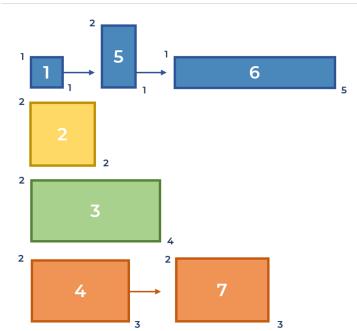
### **Critical Path of Network**

Solution when infinite resources available

Find longest path = 1 + 1 + 5 = 7

So Critical Path is 7 days

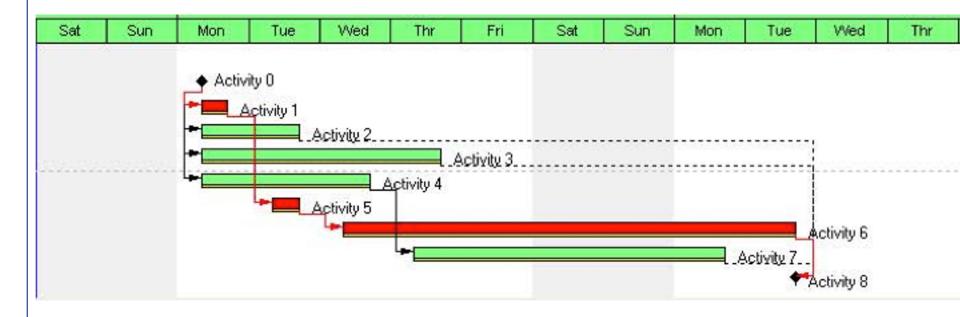






### **Gantt Chart of Critical Path**

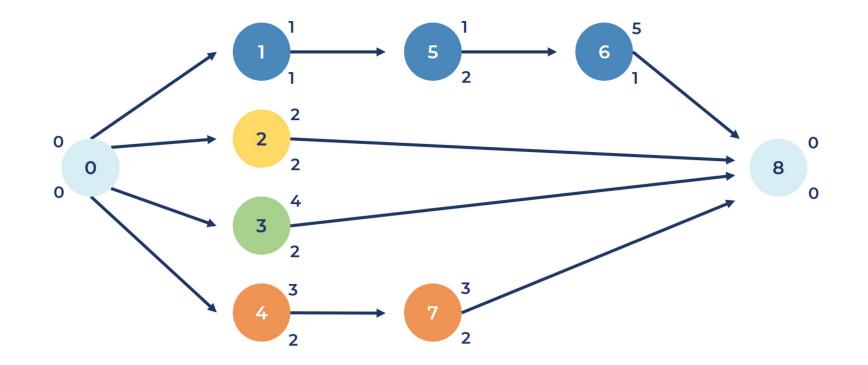
#### Note: Sat/Sun are not workdays





#### **Set Resource Pool to 5**

Only one type of resource to make the problem 'simple'





# Gantt Chart Showing the Critical Path & Histogram

- Note: now some resources are overloaded
- Resource level to solve over allocation



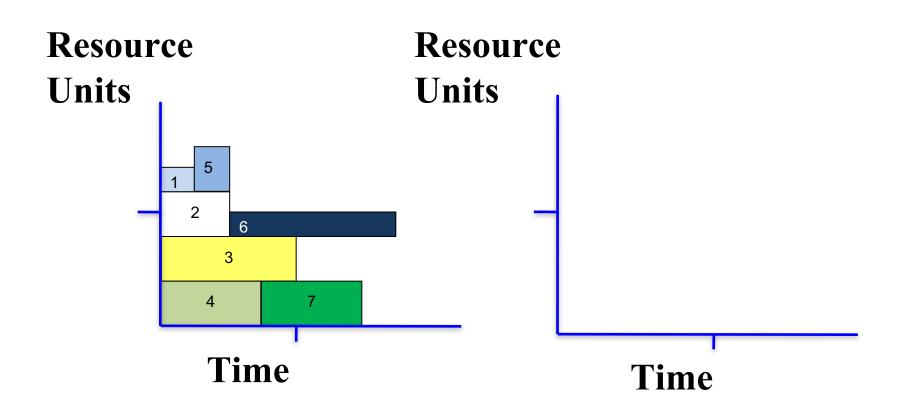
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## Resource-Leveled in MS Project = 9 days

	0	Task Name	Duration	Start	Finish	Predecessors	Resource Names
1	Q.	то	0 hrs	Sat 11/1/08 12:00 AM	Sat 11/1/08 12:00 AM		
2	0	T1	8 hrs	Mon 11/3/08 8:00 AM	Mon 11/3/08 5:00 PM	1	A
3	0	T2	16 hrs	Fri 11/7/08 8:00 AM	Mon 11/10/08 5:00 PM	1	A[200%]
4	2	Т3	32 hrs	Mon 11/3/08 8:00 AM	Thu 11/6/08 5:00 PM	1	A[200%]
5	0	Τ4	24 hrs	Mon 11/3/08 8:00 AM	Wed 11/5/08 5:00 PM	1	A[200%]
6	0	T5	8 hrs	Thu 11/6/08 8:00 AM	Thu 11/6/08 5:00 PM	2	A[200%]
7	0	Т6	40 hrs	Fri 11/7/08 8:00 AM	Thu 11/13/08 5:00 PM	6	A
8	4	T7	24 hrs	Fri 11/7/08 8:00 AM	Tue 11/11/08 5:00 PM	5	A[200%]
9	0	Т8	0 hrs	Thu 11/13/08 5:00 PM	Thu 11/13/08 5:00 PM	7,8,3,4	



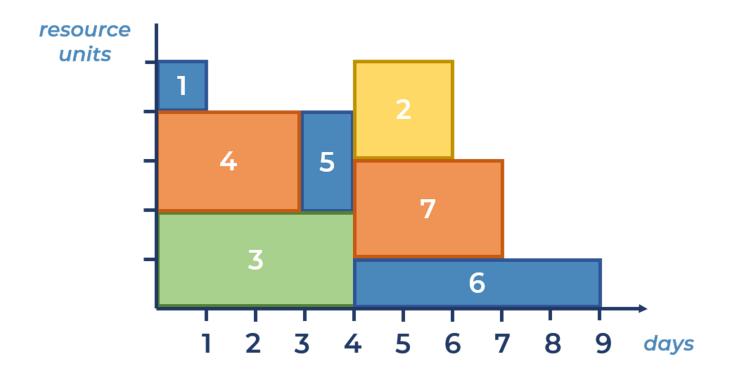
#### Taking a Closer Look





### Simple Enough, Right?

#### Another view of the solution



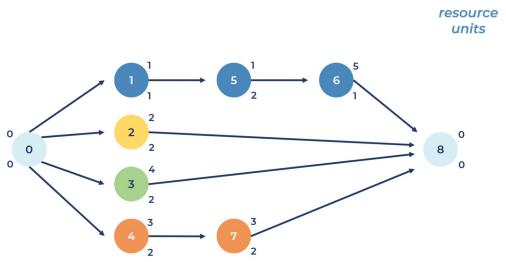


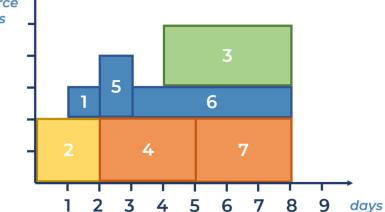
#### But there is a better solution ... P6 Model: Resource Leveled = 8 days



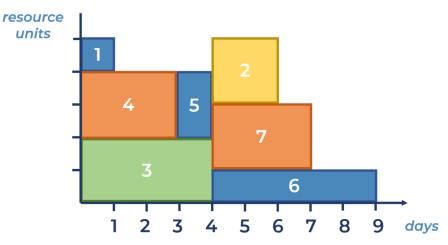


Simple?





- Critical Path = 1+1+5=7
- o 1 resource
- o 5 total units





### End of Story... Not quite

- o There is an even better solution
  - o **7 days**
- So, this 'simple' problem could not even be solved well by the world's 'premier' project management tools.
- Can you solve this 'simple' problem in 7 days?





### **Constraints Add Complexity**

- Technical constraints (E.g., F-S, F-F, S-F, lags)
- Resource constraints
  - Labor constraints
  - Equipment, Tools (e.g., cranes)
- Usage constraints e.g., tool can only be used for so many hours continuously &/or during a day.
- Spatial / physical space constraints e.g.,
  - job requires a certain location or type of space;
  - two elements should (or should not) be next to each other
- Ergonomic constraints individual limitations on work conditions

Constraint Display Configuration 💦 🔀						
Visibility, Highlighting, and Appearance						
Show all constraints						
Highlight selected constraints						
<ul> <li>Only show selected constraints</li> </ul>						
Show constraint notes						
Only show for selected constraints						
Right-angle links						
Show intergroup links						
Enabled State and Color						
Finish-Start CEnabled Color						
Finish-Finish 🗸 Enabled Color						
Start-Finish V Enabled Color						
Churt Churt Differential						
Start-Start V Enabled Color						
Concurrent V Enabled Color						
Non-Concurrent CEnabled Color						
CCPM CEnabled Color						
Start Driver 🗸 Enabled 🛛 Color						
OK Cancel						

### More Complexity: Shipbuilding & Ship Maintenance

o Ingress & egress: limited

- Skills / Certifications in addition to Occupations
  - E.g., Mechanic (occupation) with 4 additional skills or certifications

Constraints based on status/state

- o E.g., no hot work when other conditions in effect
- Shift based constraints

Task needs to be completed during single shift

Do not start task unless x% of time left in shift

Each dock is different
 Different work rules if another submarine on other side of pier

 Each crane is different & there is a waterborne crane

 Multiple occupations with skills/certifications

Task may require
 occupations with skills/certs
 o Skill/certs combination needed
 per task may be by worker or by
 task

### Submarine Maintenance



### Tetris

- Shapes similar to resource profile of individual tasks
- Holes when playing Tetris represent resource allocation inefficiencies.
  - E.g., black regions in figure to the right
- Try <u>https://www.freetetris.org/</u> for yourself.







- More realistic to scheduling multiple types of resources per task is the Tetris Cube
- If not pieced together properly then will not fit in box.
- <u>Video</u>:

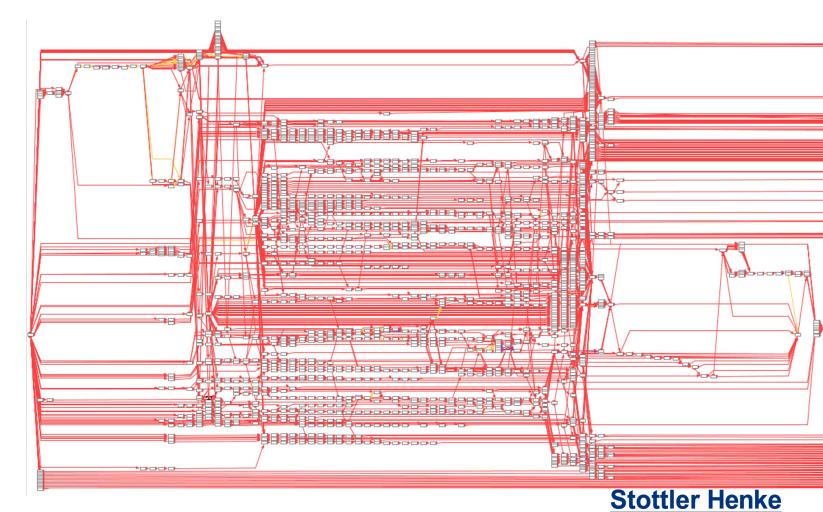
http://www.youtube.com/watch?v=Eq45310ZncQ



### Refinery Turnaround Leveraging Intelligent Scheduling Technology



### **Turnaround Project Network 2,500+ Tasks**

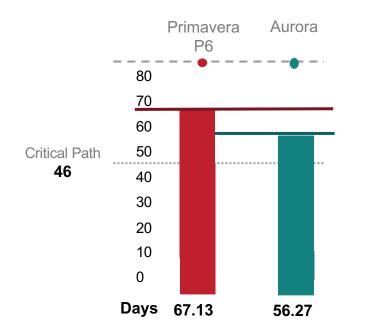


Smarter Software Solutions

### **Results: 2,500+ Turnaround**

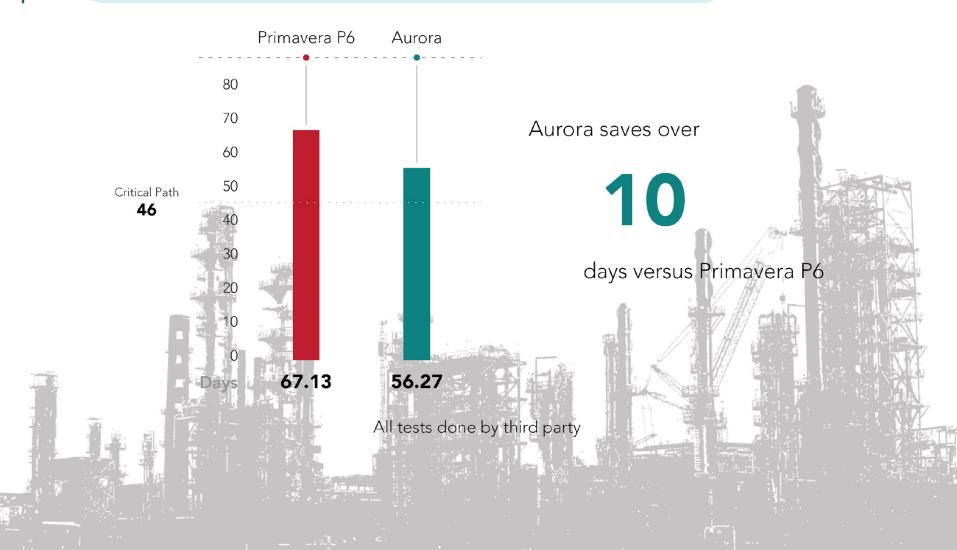
- Primavera P6 67.125 days
  - o Performed by 3<sup>rd</sup> party
- Aurora **56.27** days
- o Primavera P6 19.3% longer than Aurora
- Critical Path is 46 days
  - o P6 is 21.125 days longer than CP
  - o Aurora is 10.27 days longer than CP
  - o So % diff over CP is > 100%

### REFINERY TURNAROUND 2,500+ TASKS

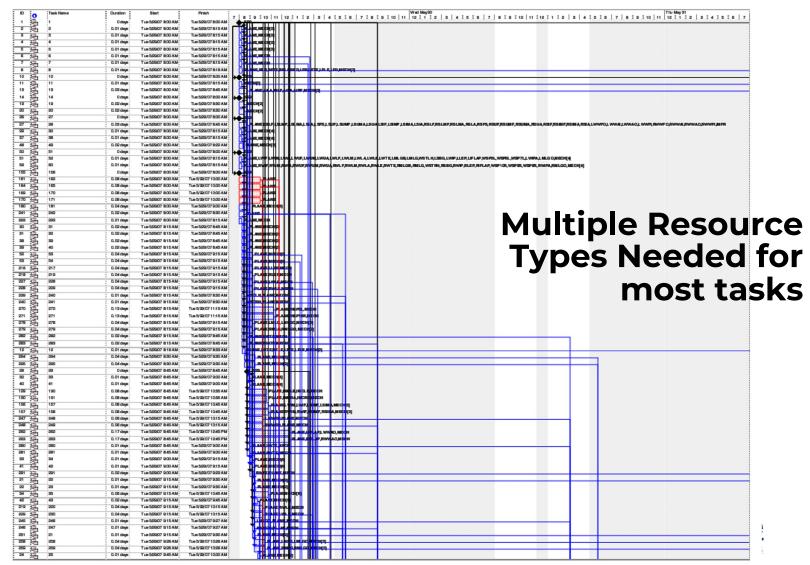


Aurora saves over **10 days** versus Primavera P6

### **REFINERY TURNAROUND** 2,500+ TASKS



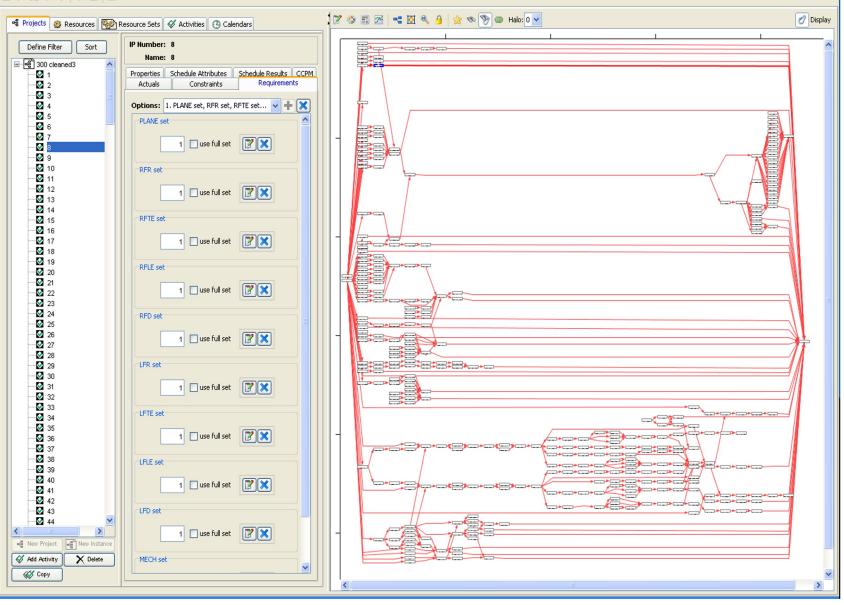
### **300 Task Example: Aerospace Application**



#### **300 Task Example: Network in Aurora**

File Edit Schedule CCPM CCPM Execution View Displays Reports Help

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### Scheduling results – Aerospace model

- MS Project 2003
- MS Project 2007
- Primavera P6

145.75 days 145.75 days 115 days

- Performed by 3<sup>rd</sup> party
- Deltek Open Plan **110** days
  - Performed by Deltek
- Aurora

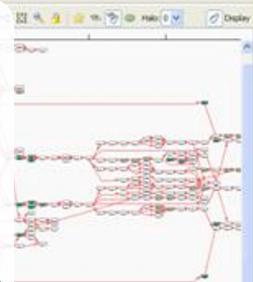
**102.5** days

### **Scheduling is Fast**

File Edit Schedule Execution View Displays Reports Help

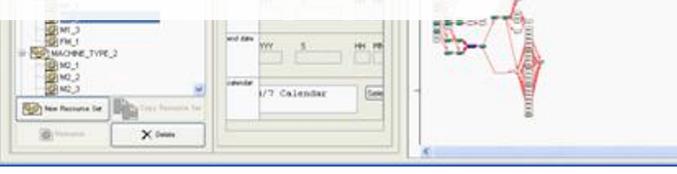
- o 300 tasks
- o 2,000 tasks
- o 3,000 tasks
- o 4,000 tasks
- o 10,000 tasks

- 3-6 seconds 11 seconds
- ~ 15-20 seconds
- ~ 43 seconds
- ~ 125 seconds



 High degree of variation - it depends a lot on the shape of the problem

 $\sim$ 



### Results

te Edit Schedule Execution View Displays Reports Help

- Multiple sources reveal the effect of the Scheduling Engine
- For larger projects (>1,000): Aurora has been able to find project durations SIGNIFICANTLY shorter than other software for the same data set.
- Much of the potential improvement offered by modeling resources is being squandered.
- Resource leveled schedules are sub-optimal

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		11

#### Benefits of Sophisticated Underlying Scheduler: Planning & Execution



Results in a better initial schedule

- Execution: Schedule is more flexible and better able to accommodate change.
  - If scheduler is inefficient, every delay will be magnified because re-allocation of resources will be deficient
  - Schedule is "self-aware" of what tasks can most easily be moved. I.e., tasks store information about what placed it where it is placed.

### **Take Aways**

- Scheduling engine is critical
- Paying up to 100% penalty due to the scheduling engine
- Changing to an improved scheduling engine is probably the greatest potential improvement available to your project
  - Just press a different button
- Aurora provides an unfair competitive advantage

### QUESTIONS?

Rob Richards, PhD Stottler Henke Associates, Inc.

