

# VLA Experimental Resource for Testing Innovative Configurations and Lightings (VERTICAL)

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**Stottler Henke**

Smarter Software Solutions

# Table of Contents

- **Objectives**
- Approach
- Design / Solution Overview
- MS flight Simulator: Benefits, Enhancements & Limitations
- Current Prototype
- Status & Deliverables

# Objectives (from Topic)

- Develop an analytic test tool that can be used to support (VTOL)/rotorcraft ship VLA analysis and testing
  - Fly specific aircraft shipboard approaches on a personal computer with a realistic view from the cockpit
  - Adjust ship VLA components and environment lighting
  - Useable at test team member's work area

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# Approach Overview

- Simply build a system that approaches the fidelity of high-end simulator
- Constraints
  - cost 2 orders of magnitude less money to develop
  - Require 2 orders of magnitude less cost in hardware to operate.
- I.e., 1/100<sup>th</sup> the cost

# Know the Competition

- Aechelon considered by many to be top-of-the-line for high-end simulation
  - [Video of Aechelon's best presented at I/ITSEC 2004](#)

# Iterative Development

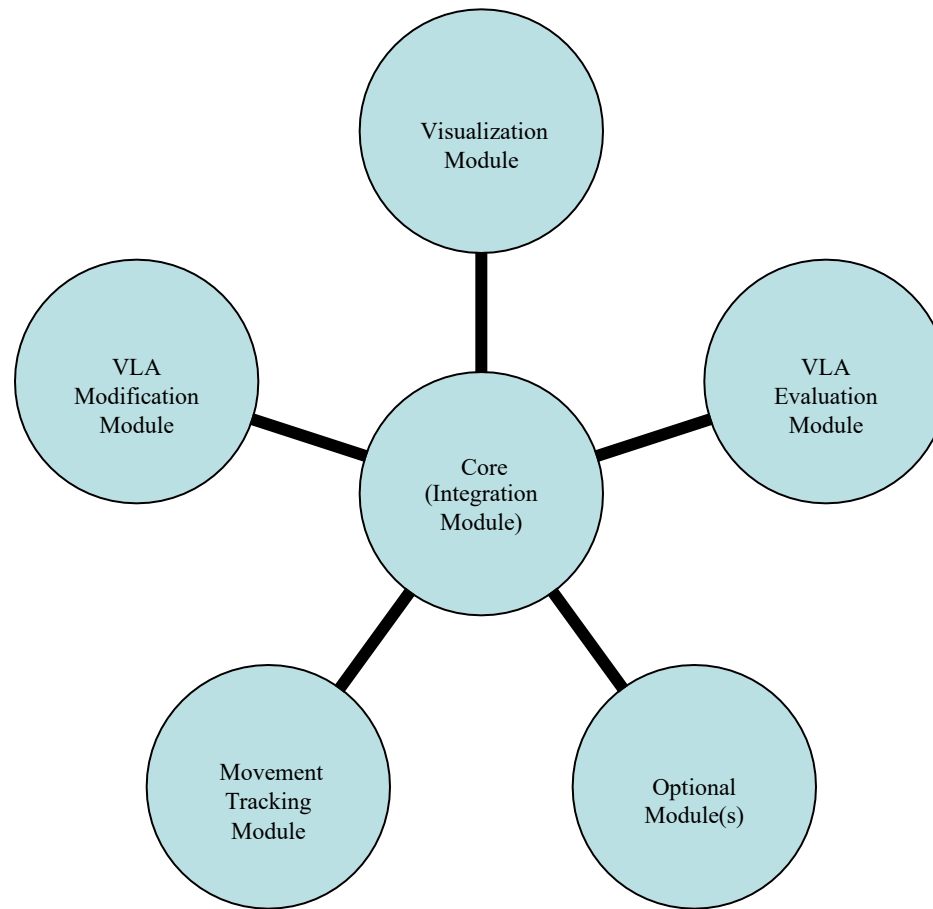
- Design, implement, evaluate, repeat
- Keeps client in the loop
- Allows for more feedback and guidance

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# VERTICAL Architecture



# Visualization & VLA Mod Modules

- Try MS Flight Simulator as Visualization Module
- Custom built VLA Modification Module

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# MS FS: Benefits

- Low cost: ~\$50 per seat
- Relatively open platform
  - API & FSUIPC
- Real world & user settable weather
- PC-based & supported by other products
  - E.g., Graphics cards, Motion trackers
- Many low-cost add-ons available
- 2 year upgrade cycle
  - This project migrated from 2002 to 2004

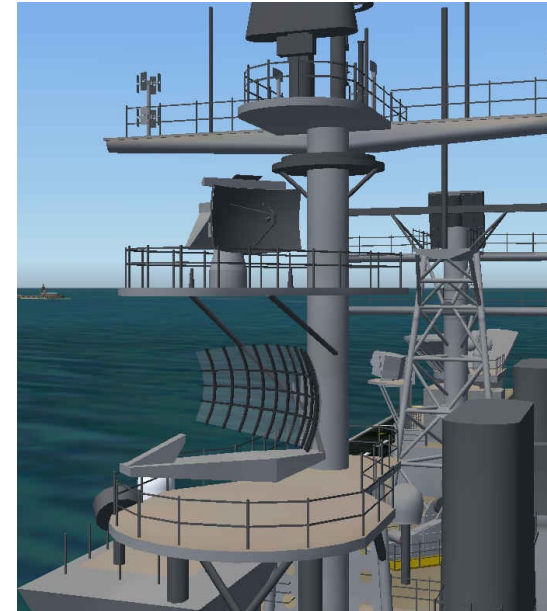
# MS FS: Limitations

- NVG capability
- Chromaticity and Photometric
  - Need to investigate quality versus other COTS tools



# MS FS: Needed Enhancements

- High-definition Ship models
  - With lighting
- VLA Modification Module (Light Controls)
  - Color
  - Intensity
- Ship Motion
  - Speed, bearing
  - Pitch & roll



# Can MS FS Support Detailed Models?

- Recall the Aechelon standard
  - [Video of Aechelon's best presented at I/ITSEC 2004](#)
- Example of MS FS
  - [LHD 5 with Helo flight](#)

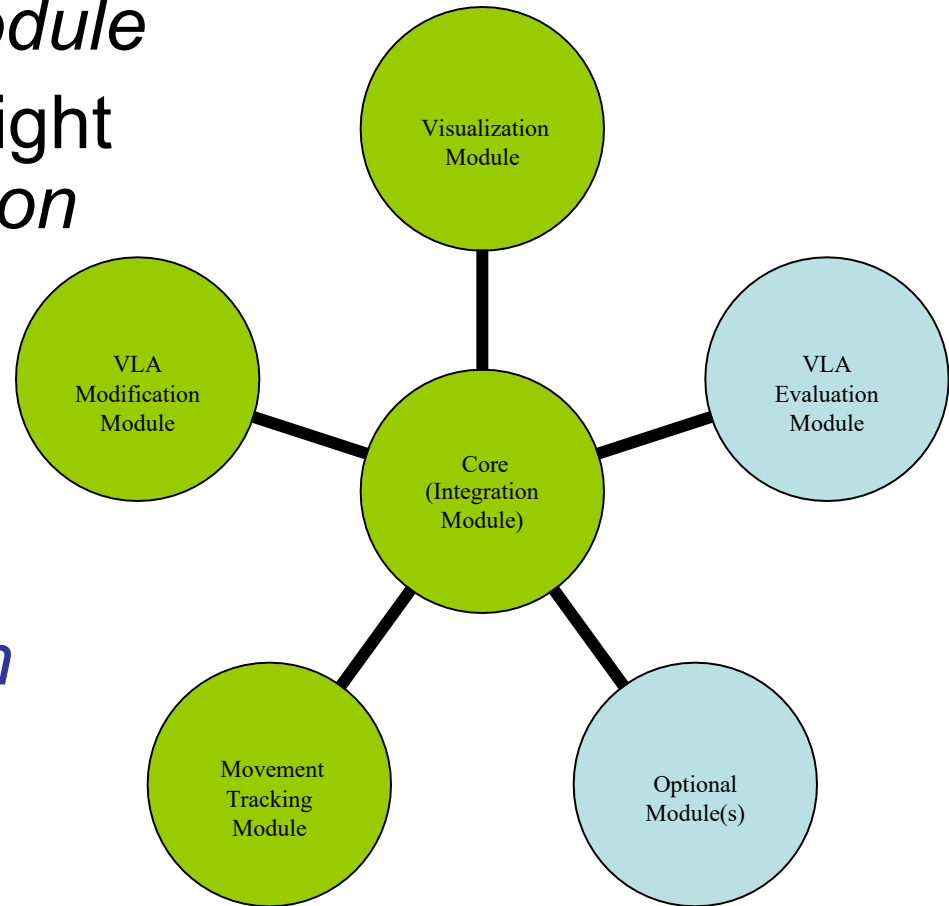
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# Current Prototype

- *VLA Modification Module*
- Combine with MS Flight Simulator *Visualization Module*
- *Movement Tracking Module*
  - *HMD*
  - *InterSense motion tracker*
  - *TrackIR<sup>2</sup>*

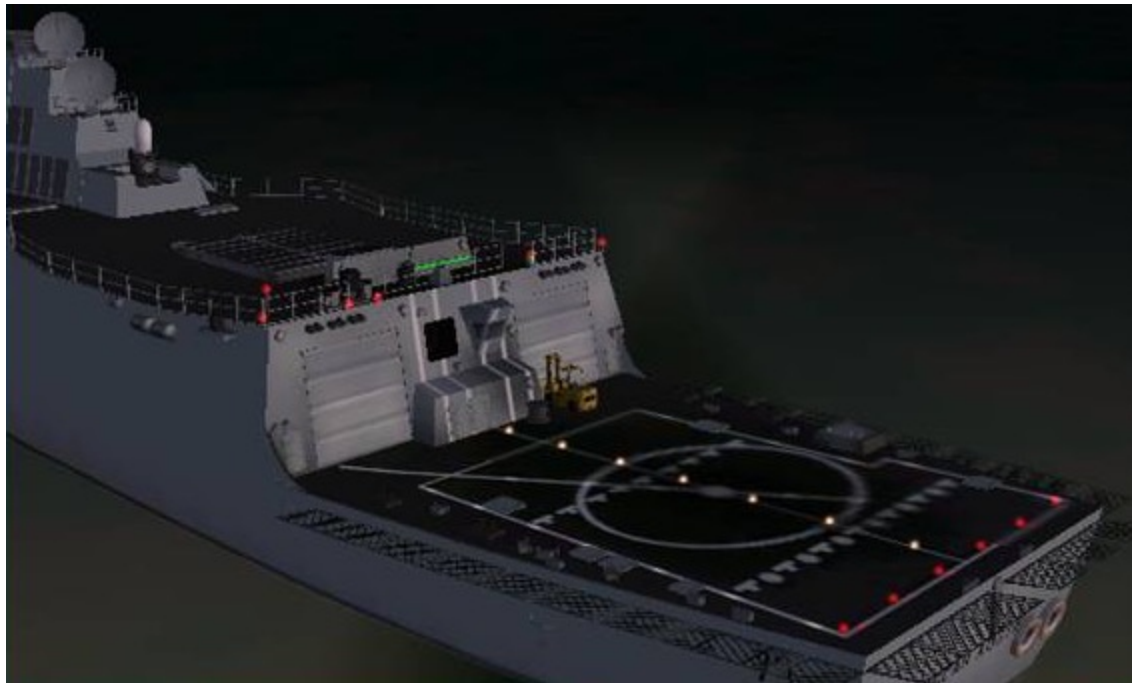


# ***Modeling Visual Landing Aids***

- *LHD 6 at Dusk showing lighting*

# Field of View:

## From cockpit: Unoccluded



# Field of View: From Any Spot Outside of Aircraft



# Field of View: Harrier

## From cockpit: Showing Cockpit



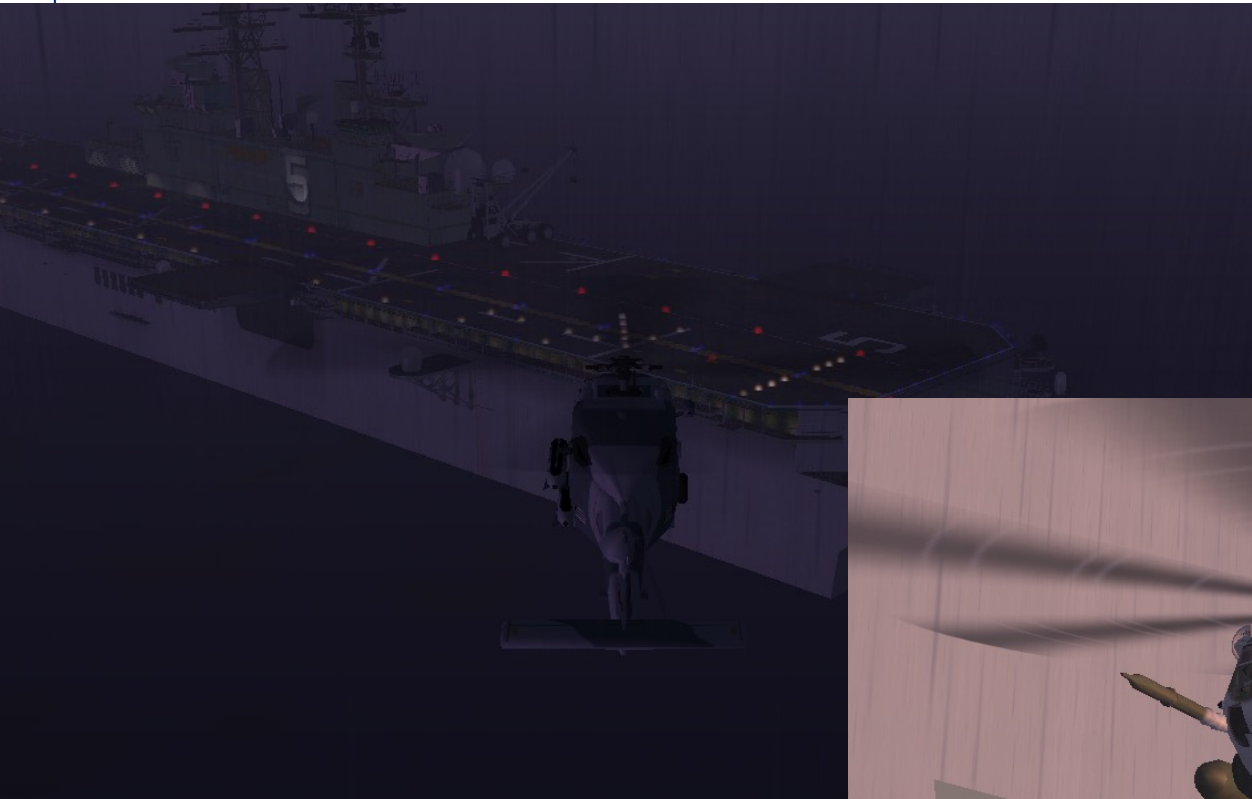
# Aircraft

- Most Navy / Marine aircraft available
- More being built / updated





# Example: Landings



[Images](#)



# VLA Modification Module

**LCC 4.0.2**

Local **All Group LHD faild**

Load Save Setup Exit

Actual Ship Data

Speed:	Selected	0	Actual	0
Heading:	Selected	0	Actual	89
Aircraft	Direction	179	Dist.(NM)	7806.97

LHD 5 LHD 6 DDG 79

Choppers

Activate/Deactivate Light Groups

Set Light Characteristic

Set Ship Movement

Light Characteristic

Aircraft Landing Spot Light <WHT> (609024-1)

Aircraft Landing Spot Light <RED> (609024-1)

Tramline Light (524685-2)

Vertical Drop-Line Light (616263-1)

Safe Parking Line Light (508447-2)

Nozzle Rotation Line Lights (609024-1)

Athwart Ship Line Light (508447-1)

Starboard Edge Light (508447-1)

Forward Port Edge Light (514265-1)

Port Edge Light (514265-1)

Color

Red: 245

Green: 245

Blue: 245

Intensity: 255

Horizontal Visibility

Direction: 180

Angle: 160

Vertical Visibility

Direction: 30

Angle: 55

Additional

☐ Beacon ☐ Vis 1000 M ☐ Vis. 2000 M

Set Light Characteristic

Minimize



# VLA Modification Module Capabilities

- Set lights
  - Color, intensity
- Load desired ship(s)
  - LHDs & DDG
- Set ship speed and bearing
- Aircraft Placement & Status
- Save / load different configurations

[Example with DDG](#)

[Example with LHD](#)

# Pitch & Roll

- Currently reacts to weather (wind)
- Will be settable via VLA Modification Module

## Ship Motion

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# Status & Deliverables

- Current Prototype
  - High definition LHD & DDG Ship Models
    - Ship speed and bearing settable
    - Support pitch & roll
  - Light Control GUI
  - Aircraft Placement & Status GUI
  - Ship speed & bearing settable via GUI
  - Windows Installer
- User's Manual
- Proven with movement tracking

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2005 IEEE Aerospace Conference

DDG Flight

Presenter: Robert Richards, Ph.D.  
Stottler Henke Associates, Inc.  
[www.StottlerHenke.com/vertical](http://www.StottlerHenke.com/vertical)

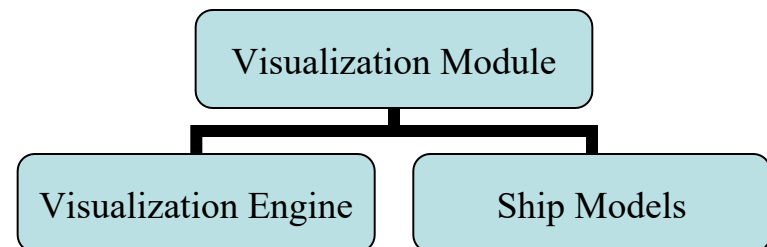
# Extra Slides

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# Visualization Module: Components

- Models independent from Visualization Engine
- Ship Models Generated
  - Output to MS Flight Simulator
  - Output to OpenFlight



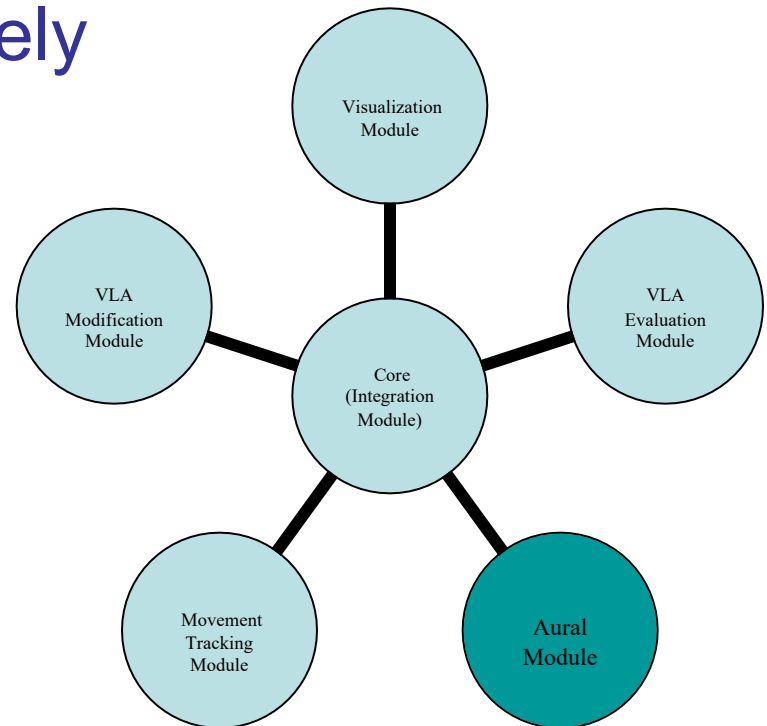


# Multiple Configurations

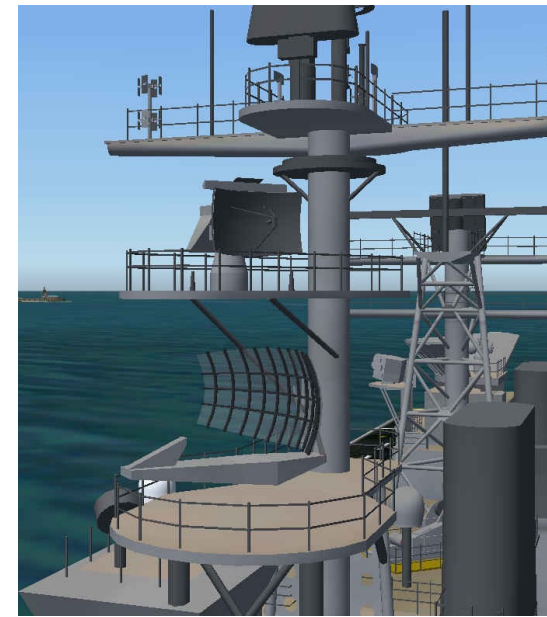
- Low-end version on many desktops
  - E.g. utilize MS FS
- High-end version
  - More detailed analysis
  - NVG analysis / more detailed NVG

# Optional Modules: Easy to Add

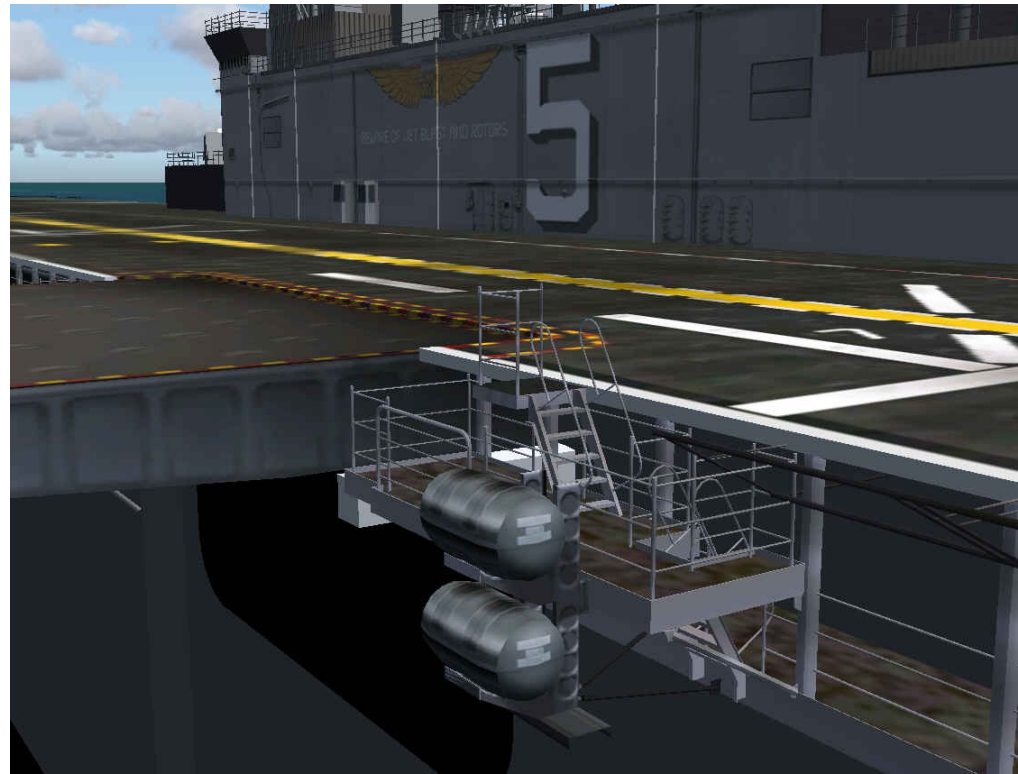
- Aural module
  - Provide audio to simulate real-world conditions more closely



# High-definition model of LHD



- [Video – LHD Model](#)



# Weather & Time of Day: E.g. Fog



[Video: Foggy Flyby](#)

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# Movement Tracking Module

- Head-Mounted Display
- Motion Tracking (E.g., by InterSense)

NVISOR SX



**High-Resolution, Wide Field-of-View  
Head-Mounted Display**

1280 x 1024 Pixels / Eye  
24 Bit Color  
Stereoscopic  
60 degree diagonal field-of-view  
Motion Tracking Available

