# Vertical Landing Aids Design and Test Tool Utilizing Microsoft Flight Simulator™ Visualization and Virtual Reality

The 4th IASTED International Conference on

# MODELLING, SIMULATION, & OPTIMIZATION ~MSO 2004~

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#### **Table of Contents**

- Objectives
- Approach
- Solution Overview
- MS flight Simulator: Benefits, Enhancements & Limitations
- Design
- Phase I Prototype
- Status & Deliverables



# **Objectives (from Topic)**

- Develop an analytic test tool that can be used to support (VTOL)/rotorcraft ship VLA analysis and testing
  - Fly specific aircraft shipboard approaches on a personal computer with a realistic view from the cockpit
  - Adjust ship VLA components and environment lighting
  - Useable at test team member's work area



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# **Approach Overview**

- Leverage team members core competencies and experience
- Exploit and system integrate COTS tools
  - Start with lower cost, rapidly testable options
  - If current option not satisfactory for some capability, then consider higher-end option
  - Continue



## **Team Approach**

- Stottler Henke
  - Operator Machine Interface Assistant for MH-60S/R Helicopters
  - Piloted Approach Decision Aid Logic System
  - An Intelligent Tutoring System Approach to Adaptive Instructional Systems for Helicopter Training
    - Uses MS Flight Simulator
- Consultants
  - MS Flight Simulator & Graphics Expert
  - Subject Matter Expert



# **Iterative Development**

- Design, implement, evaluate, repeat
- Keeps client in the loop
- Allows for more feedback and guidance

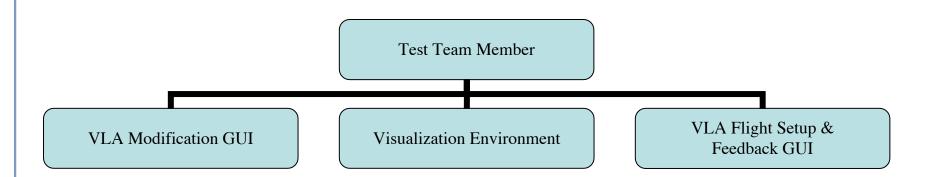


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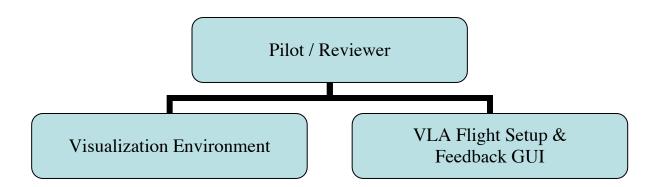


#### **Solution Overview: Interactions**



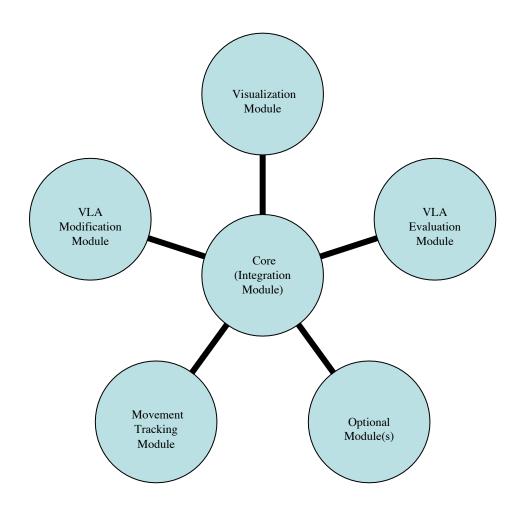


# Optional: Pilot / Reviewer High-Level Interactions





#### **VERTICAL Architecture**





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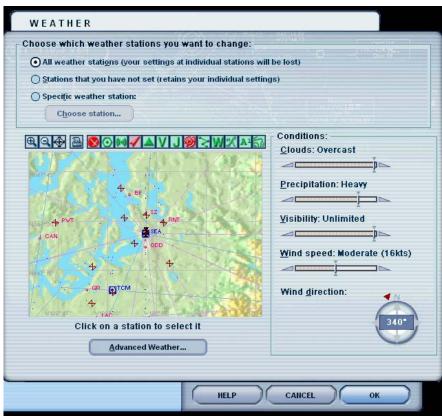
#### **MS FS: Benefits**

- Low cost: ~\$50 per seat
- Relatively open platform
  - API & FSUIPC
- Real world & user setable weather
- PC-based & supported by other products
  - E.g., Graphics cards, Motion trackers
- Many low-cost add-ons available
- 2 year upgrade cycle
  - This project migrated from 2002 to 2004

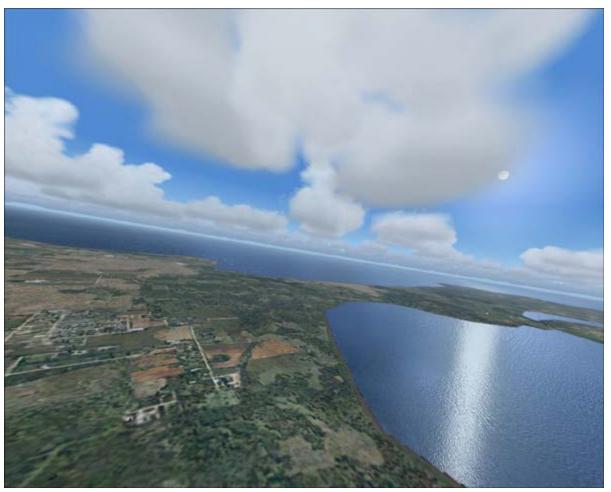


### Real World & User Setable Weather





# **Example Add-On: Improved Water Effects**



Other Add-Ons



#### **MS FS: VERTICAL Enhancements**

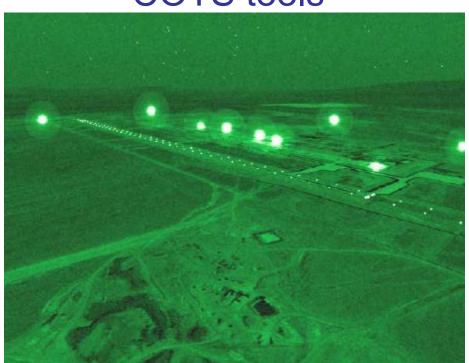
- Light Controls
  - Color
  - Intensity
- High-definition model of LHD
- Ship Motion
  - Control of Ship Motion
  - Video Ship Motion





#### **MS FS: Limitations**

- NVG capability
- Chromaticity and Photometric
  - Need to investigate quality versus other COTS tools





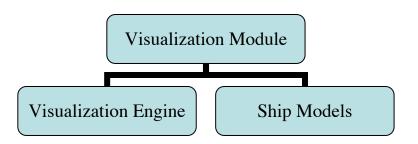
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# Visualization Module: Components

- Models independent from Visualization Engine
- Ship Models Generated
  - Output to MS Flight Simulator
  - Output to OpenFlight





# **Multiple Configurations**

- Low-end version on many desktops
  - E.g. utilize MS FS
- High-end version
  - More detailed analysis
  - NVG analysis / more detailed NVG



# **ESIs Retain Modularity**

- External System Interfaces (ESIs) allow modules to be plug and play.
- E.g., Visualization Module & VLA Modification Module. Prototype has
  - Visualization Module in MS Flight Simulatior 2004
  - VLA Modification Module in Java
    - Data stored in XML
  - ESI is FSUIPC

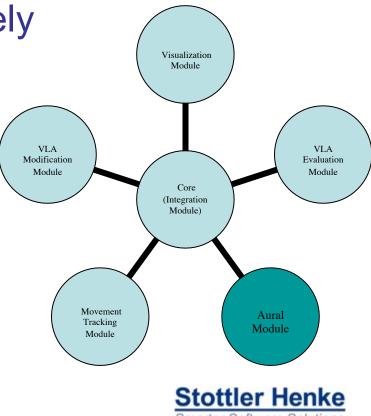


# **Optional Modules: Easy to Add**

Aural module

Provide audio to simulate real-world

conditions more closely



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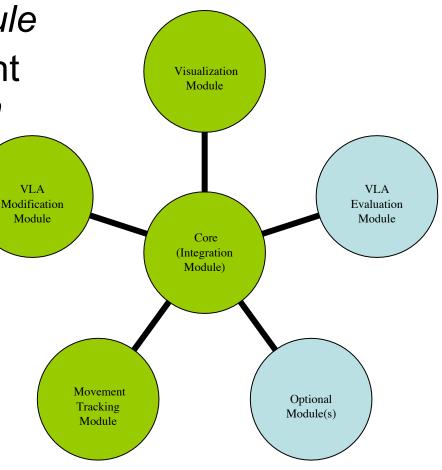
# **Phase I Prototype**

VLA Modification Module

 Combine with MS Flight Simulator Visualization Module

 Movement Tracking Module

- HMD
- InterSense motion tracker
- TrackIR<sup>2</sup>





#### Visualization Module

- MS FS 2004
  - High-definition model of LHD
  - Ship Motion
  - ESI (FSUIPC) interface to VLA
     Modification Module
  - Configurable Lights
    - Lights can be dependent on other conditions
    - Video

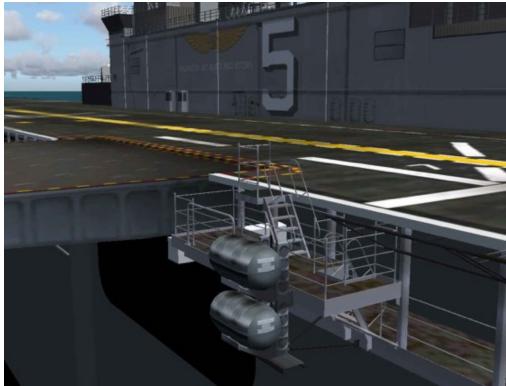


# **High-definition model of LHD**





• Video – LHD Model



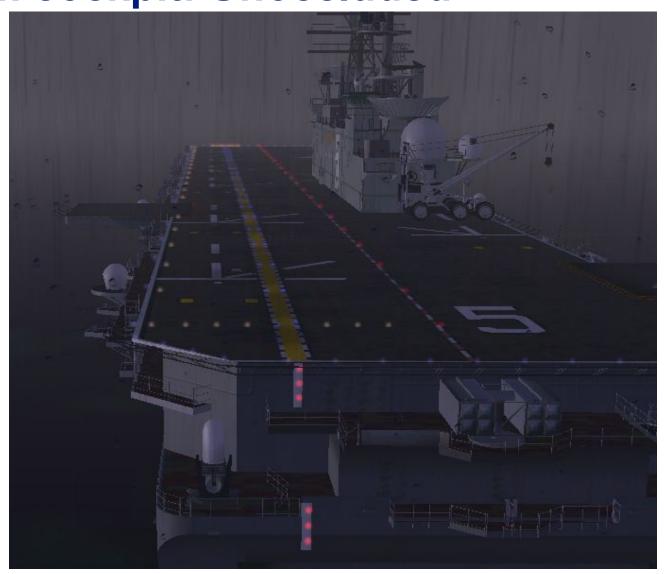
# Weather & Time of Day: E.g. Fog



Video: Foggy Flyby



# Field of View: From cockpit: Unoccluded



# Field of View: From Any Spot Outside of Aircracft



Field of View: Harrier

From cockpit: Showing Cockpit



### Field of View: MH-60S/R

From cockpit: Showing Cockpit



#### **Aircraft**

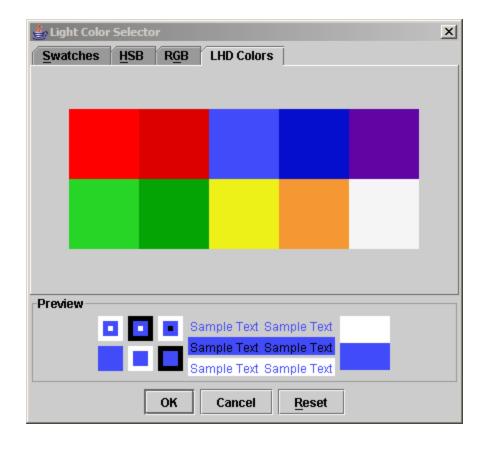
- Most Navy / Marine aircraft available
- More can be built



# **Example: Landings**



#### **VLA Modification Module**



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# VLA Modification Module (2)

- Includes ability to save and load different configurations
- Configurations saved in XML file, independent of Visualization Module (e.g., MS Flight Simulator)
- Drop Line, Athwart Ship Line, Homing Beacon (Video)



# **Movement Tracking Module**

- Head-Mounted Display
- Motion Tracking (E.g., by InterSense)









High-Resolution, Wide Field-of-View Head-Mounted Display

> 1280 x 1024 Pixels / Eye 24 Bit Color Stereoscopic 60 degree diagonal field-of-view Motion Tracking Available





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#### **Status & Deliverables**

- Phase I Prototype
  - High definition LHD Ship Model
  - Light Control GUI
    - Windows Installer
- User's Manual
- Architecture



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